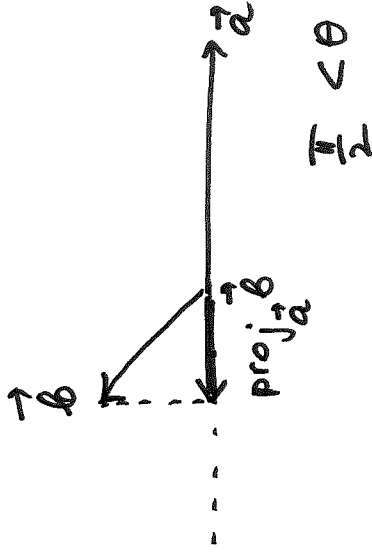
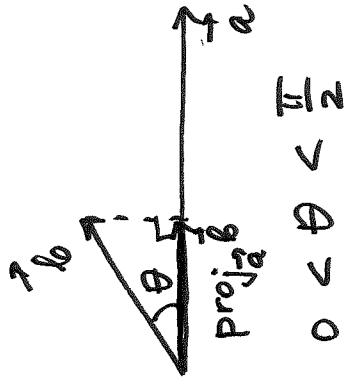


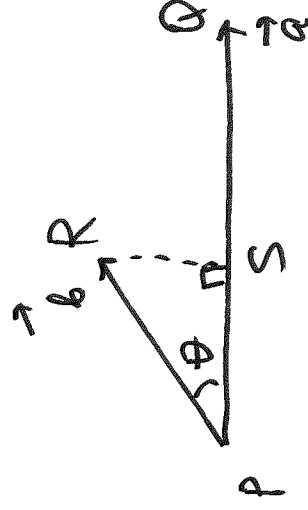
Projections (Cont'd)

Component of \vec{b} along \vec{a} (scalar component of \vec{b} along \vec{a}) is

the signed magnitude of vector projection $\text{proj}_{\vec{a}} \vec{b}$.

Notation: $\text{comp}_{\vec{a}} \vec{b} = \pm |\vec{PS}|$

$$\text{comp}_{\vec{a}} \vec{b} = |\vec{b}| \cos \theta$$



$$|\vec{PS}| = |\vec{PR}| \cdot \cos \theta$$

$$0 < \theta < \frac{\pi}{2}$$

$$|\vec{PS}| = |\vec{b}| \cdot \cos \theta$$

$$\text{if } 0 < \theta < \frac{\pi}{2} \Rightarrow \cos \theta > 0 \Rightarrow \text{comp}_{\vec{a}} \vec{b} = |\vec{PS}|$$

$$\text{if } \frac{\pi}{2} < \theta < \pi \Rightarrow \cos \theta < 0 \Rightarrow \text{comp}_{\vec{a}} \vec{b} = -|\vec{PS}|$$

Recall $\vec{a} \cdot \vec{b} = |\vec{a}| \cdot |\vec{b}| \cos \theta$
 $\underbrace{\qquad\qquad\qquad}_{\text{comp}_{\vec{a}} \vec{b}}$

scalar projection of \vec{b} along \vec{a}

$$\Rightarrow \text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$$

Then

$$\text{proj}_{\vec{a}} \vec{b} = \text{comp}_{\vec{a}} \vec{b} \cdot \frac{\vec{a}}{|\vec{a}|} = \underbrace{\frac{\vec{a} \cdot \vec{b}}{|\vec{a}|^2}}_{\text{scalar}} \cdot \underbrace{\vec{a}}_{\text{vector}}$$

vector projection
of \vec{b} onto \vec{a}

$$\therefore \text{proj}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|^2} \cdot \vec{a}$$

Recall from linear algebra:

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

2x2 matrix

$$|A| = \det A = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

determinant of A

$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$$

3x3 matrix

element a_{ij} :
 i^{th} row
 j^{th} column

$$|A| = \det A = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = a_{11} \underbrace{(-1)^{1+1}}_{=1} \cdot \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} + a_{12} \underbrace{(-1)^{1+2}}_{=-1} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + a_{13} \underbrace{(-1)^{1+3}}_{=-1} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix}$$

$$+ a_{13} \underbrace{(-1)^{1+3}}_{=-1} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix} = a_{11} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} - a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + a_{13} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix}$$

Note: any other row or column may be used to compute $\det A$.

$$\begin{aligned} \underline{\text{Ex}} \quad & \begin{vmatrix} 1 & 5 & -2 \\ 3 & -1 & 0 \\ 4 & 2 & -3 \end{vmatrix} = (-2) \underbrace{(-1)^{1+3}}_{=1} \begin{vmatrix} 3 & -1 \\ 4 & 2 \end{vmatrix} + 0 \cdot \underbrace{(-1)^{2+3}}_{=-1} \begin{vmatrix} 1 & 5 \\ 4 & 2 \end{vmatrix} + (-3) \underbrace{(-1)^{3+3}}_{=1} \begin{vmatrix} 1 & 5 \\ 3 & -1 \end{vmatrix} \\ & = -2(6 - (-4)) + 0 - 3(-1 - 15) = -2(10) - 3(-16) = 28 \end{aligned}$$

12.4 Cross Product (Vector Product)

Def The cross product / vector product of two vectors

$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k} \quad \text{and} \quad \vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$$

is the vector defined

$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \hat{i} \underbrace{(-1)^{1+1}}_1 \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} + \hat{j} \underbrace{(-1)^{1+2}}_{-1} \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} +$$

$$+ \hat{k} \underbrace{(-1)^{1+3}}_{-1} \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \hat{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \hat{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \hat{k} =$$

$$= (a_2 b_3 - a_3 b_2) \hat{i} - (a_1 b_3 - a_3 b_1) \hat{j} + (a_1 b_2 - a_2 b_1) \hat{k}$$

Ex Find $\vec{a} \times \vec{b}$ and verify that $\vec{a} \times \vec{b}$ is orthogonal to both \vec{a} and \vec{b} .

$$\vec{a} = \langle 1, -1, 1 \rangle, \quad \vec{b} = \langle 1, 1, 1 \rangle$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -1 & 1 \\ 1 & 1 & 1 \end{vmatrix} = \hat{i} \begin{vmatrix} -1 & 1 \\ 1 & 1 \end{vmatrix} - \hat{j} \begin{vmatrix} 1 & 1 \\ 1 & 1 \end{vmatrix} + \hat{k} \begin{vmatrix} 1 & -1 \\ 1 & 1 \end{vmatrix} =$$

$$= \hat{i}(-1-1) - \hat{j}(1-1) + \hat{k}(1-1) = -2\hat{i} + 2\hat{j} = \langle -2, 0, 2 \rangle$$

To verify that $\vec{a} \times \vec{b} \perp \vec{a}$, we need to show that

$$(\vec{a} \times \vec{b}) \cdot \vec{a} = 0$$

dot product

$$(\vec{a} \times \vec{b}) \cdot \vec{a} = \langle -2, 0, 2 \rangle \cdot \langle 1, -1, 1 \rangle = -2 + 0 + 2 = 0 \quad \checkmark$$

$$\Rightarrow \vec{a} \times \vec{b} \perp \vec{a}$$

Similarly for \vec{b} :

$$(\vec{a} \times \vec{b}) \cdot \vec{b} = \langle -2, 0, 2 \rangle \cdot \langle 1, 1, 1 \rangle = 0 \Rightarrow \vec{a} \times \vec{b} \perp \vec{b}$$

Thm Cross product $\vec{a} \times \vec{b}$ is orthogonal to both \vec{a} and \vec{b} .

Notp $\vec{a} = \langle a_1, a_2, a_3 \rangle$, $\vec{b} = \langle b_1, b_2, b_3 \rangle$, $\vec{c} = \langle c_1, c_2, c_3 \rangle$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

$$\vec{b} \times \vec{c} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = \vec{i} \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - \vec{j} \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + \vec{k} \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}$$

Consider

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix} =$$

$= \vec{a} \cdot (\vec{b} \times \vec{c})$: scalar triple product

Direction of $\vec{a} \times \vec{b}$ is determined by

right-hand rule: if fingers of the right hand curl from \vec{a} to \vec{b} , thumb will point in the direction of $\vec{a} \times \vec{b}$.

OR

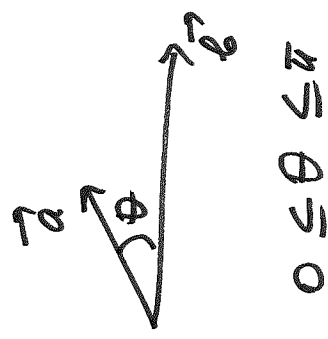
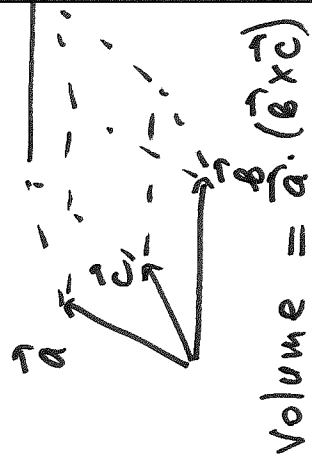
\vec{a} : along thumb

\vec{b} : along index finger

$\Rightarrow \vec{a} \times \vec{b}$ will point along middle finger

Thm magnitude / length of $\vec{a} \times \vec{b}$ is

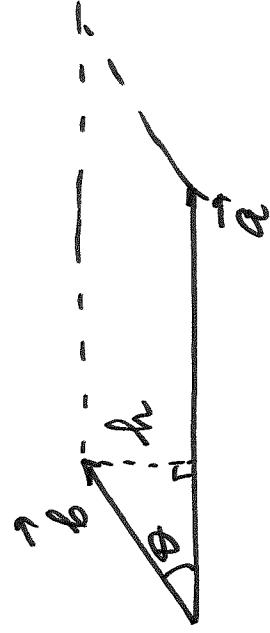
$$|\vec{a} \times \vec{b}| = |\vec{a}| \cdot |\vec{b}| \cdot \sin \theta$$



Summary: cross product $\vec{a} \times \vec{b}$ of vectors \vec{a} and \vec{b} is the vector whose direction is determined by right hand rule and whose magnitude is $|\vec{a}| \cdot |\vec{b}| \sin \theta$.

Geometric interpretation of $|\vec{a} \times \vec{b}|$

Goal: find area of parallelogram determined by \vec{a} and \vec{b}



$$A_{\square} = h \cdot |\vec{a}|$$

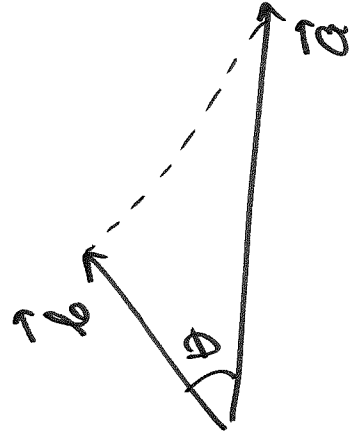
height

From right Δ : $h = |\vec{b}| \cdot \sin \theta$

$$\therefore A_{\square} = h \cdot |\vec{a}| = |\vec{a}| |\vec{b}| \sin \theta = |\vec{a} \times \vec{b}|$$

$$\therefore A_{\square} = |\vec{a} \times \vec{b}|$$

\Rightarrow area of parallelogram determined by \vec{a} and \vec{b} is the magnitude of $\vec{a} \times \vec{b}$.

Note

Area of
triangle
determined \rightarrow
by \vec{a} and \vec{b}

$$A_{\Delta} = \frac{1}{2} |\vec{a} \times \vec{b}|$$