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Finite Precision ArithmeticNumber systems

$$\begin{aligned}
 x &= \pm (d_n d_{n-1} \dots d_1 d_0. d_{-1} d_{-2} \dots)_{\beta} = \\
 &= \pm d_n \cdot \beta^n + d_{n-1} \cdot \beta^{n-1} + \dots + d_1 \cdot \beta^1 + d_0 \cdot \beta^0 + \\
 &\quad + d_{-1} \cdot \beta^{-1} + d_{-2} \cdot \beta^{-2} + \dots , \quad d_n \neq 0 \\
 \beta: \text{base}, \quad d_i: \text{digits}, \quad 0 \leq d_i &\leq \beta - 1
 \end{aligned}$$

Ex $\beta = 10$: decimal system

$$(2015)_{10} = 2 \cdot 10^3 + 0 \cdot 10^2 + 1 \cdot 10^1 + 5 \cdot 10^0$$

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$\beta = 2$: binary system

$$(1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 1)_2 = 1 \cdot 2^7 + 0 \cdot 2^6 + 1 \cdot 2^5 + 0 \cdot 2^4 + 1 \cdot 2^3 +$$

$$+ 0 \cdot 2^2 + 1 \cdot 2^1 = 16 + 4 + 1 + \frac{1}{2} = (21.25)_{10}$$

Q: how are real numbers represented in a computer?

Answer: floating point representation

$$\underline{x = \pm (0. d_1 d_2 \dots d_n) \beta \cdot \beta^e : x \text{ has } n \text{ significant digits}}$$

$$d_1 \neq 0$$

0. $d_1 d_2 \dots d_n$: mantissa

$$e: \text{exponent} \quad -M \leq e \leq M$$

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Ex

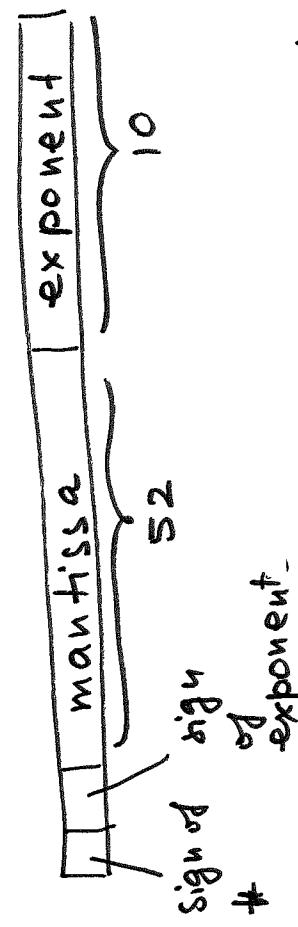
Consider a computer with $\beta=2$, $n=4$, $M=3$

$$x_{\max} = (0.1111)_2 \cdot 2^3 = (111.1)_2 = 1 \cdot 2^2 + 1 \cdot 2^1 + 1 \cdot 2^0 + 1 \cdot 2^{-1} = \\ = (4+2+1+0.5)_0 = (7.5)_0$$

$$x_{\min} = (0.1000)_2 \cdot 2^{-3} = (0.0001)_2 = 1 \cdot 2^{-4} = (0.0625)_0$$

Note

1. In IEEE double precision arithmetic, each number is stored in memory as a string of 64 bits



The first two bits are used to store signs of a number and of exponent, 52 bits for mantissa,

and remaining 10 for exponent.

Hence, we have $\beta=2, n=52$

$$M = (1111111)_2 = 2^{10} - 1 = 1023$$

$$\begin{aligned} M_2 &= 1 \cdot 2^1 + 1 \cdot 2^0 \\ &= 3 = 2^2 - 1 \end{aligned}$$

2. If x is a real number and $f_l(x)$ is its floating point representation, then $x - f_l(x)$ is called the roundoff error.

Number x can be chopped or rounded.

$$f_l(\text{chop})(x) = \pm(0.d_1d_2\dots d_n)\beta \cdot \beta^e$$

or number x can be rounded

$$f_l(\text{round})(x) = \begin{cases} \pm(0.d_1d_2\dots d_n)\beta \cdot \beta^e & \text{if } d_{n+1} < \frac{\beta}{2} \\ \pm[(0.d_1d_2\dots d_n)\beta + \beta^{-n}] \cdot \beta^e & \text{if } d_{n+1} \geq \frac{\beta}{2} \end{cases}$$

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x : exact

\tilde{x} : approximation

$x - \tilde{x}$: error

$|x - \tilde{x}|$: absolute error

$\frac{|x - \tilde{x}|}{|x|}$: relative error

Note: it can be shown that when a number is rounded, the bounds on both absolute and relative errors due to round off are one-half the bounds when a number is chopped.

$$\begin{aligned} \text{Ex } \pi &= (3.14159265358979\ldots)_{10} = 1 \cdot 2^1 + \frac{1 \cdot 2^0}{2} + 0 \cdot 2^{-1} + \\ &+ 0 \cdot 2^{-2} + 1 \cdot \frac{2^{-3}}{2} + 1 \cdot \frac{2^{-4}}{2} + \dots = \\ &\quad \frac{1}{64} \\ &\quad \frac{1}{8} \\ &\quad \frac{1}{4} = 0.25 \end{aligned}$$

$$\begin{aligned} &= (11.0010010000010 \dots)_2 = \\ &= (0.\underline{110010010000010})_2 \cdot 2^2 \quad \text{with rounding} \\ n = 4 \Rightarrow fl(\pi) &= (0.\underline{1101})_2 \cdot 2^2 = 3.25 : \text{closest 4-bit} \\ &\quad \text{representation of } \pi \\ \text{In reality, } n=52, \text{ the roundoff error in } fl(x) \\ &\text{is } 2^{-52} \approx 10^{-15} \end{aligned}$$