

Least squares w/ exponentials (Cont'd)

1) Assume $y = \beta e^{\alpha x}$

$$\ln y = \ln \beta + \underbrace{\ln e^{\alpha x}}_{\alpha x} \Rightarrow \ln y = \ln \beta + \alpha x$$

$\ln y$ is a linear function of x with slope $= \alpha$ and free coefficient

$$A \vec{z} = \vec{b} \quad \begin{matrix} \ln \beta \\ \alpha \end{matrix} \quad \begin{matrix} \ln y_1 \\ \ln y_2 \\ \vdots \\ \ln y_m \end{matrix}$$

$$A = \begin{pmatrix} 1 & x_1 \\ 1 & x_2 \\ \vdots & \vdots \\ 1 & x_m \end{pmatrix} \quad \vec{b} = \begin{pmatrix} \ln y_1 \\ \ln y_2 \\ \vdots \\ \ln y_m \end{pmatrix}$$

\therefore Taking \ln of both sides of $y = \beta e^{\alpha x}$ reduced the exponential into a linear least squares problem

Solve: $A^T A \vec{z} = A^T \vec{b}$ for $\vec{z} = \begin{pmatrix} z_1 \\ z_2 \end{pmatrix} = \begin{pmatrix} \ln \beta \\ \alpha \end{pmatrix}$

$$\Rightarrow \boxed{\beta = e^{z_1}, \quad \alpha = z_2}$$

2) Assume $y = \beta X + \alpha$

$$\ln y = \ln \beta + \ln X + \alpha \Rightarrow \ln y = \ln \beta + \alpha \ln X$$

$$A \vec{z} = \vec{b} \quad \vec{z} = \begin{pmatrix} z_1 \\ z_2 \end{pmatrix} = \begin{pmatrix} \ln \beta \\ \alpha \end{pmatrix}$$

$$A = \begin{pmatrix} 1 & \ln x_1 \\ 1 & \ln x_2 \\ \vdots & \vdots \\ 1 & \ln x_m \end{pmatrix}$$

$$\text{Solve: } A^T A \vec{z} = A^T \vec{b} \quad \text{for } \vec{z} = \begin{pmatrix} z_1 \\ z_2 \end{pmatrix} = \begin{pmatrix} \ln \beta \\ \alpha \end{pmatrix}$$

$$\Rightarrow \boxed{\beta = e^{z_1}, \quad \alpha = z_2}$$

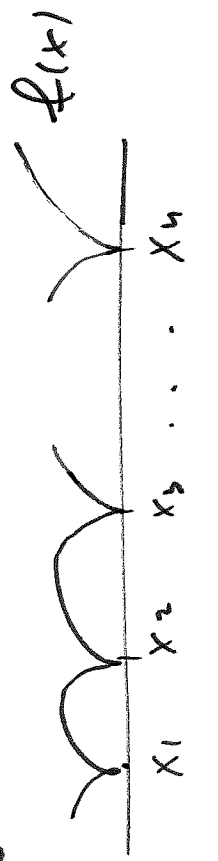
$\ln y$ is a linear function of $\ln x$

$$\vec{b} = \begin{pmatrix} \ln y_1 \\ \ln y_2 \\ \vdots \\ \ln y_m \end{pmatrix}$$

- Exam is cumulative
- $\approx 2/3$ of exam problems will be on material since the midterm (starting from iterative methods)
- Notes: 1 sheet, double sided, letter size
- No calculators

HW #11
#1

$$\int_{-1}^1 f(x) dx \approx \sum_{j=1}^n c_j f(x_j) : \text{exact for polynomials of degree } \leq 2n-1$$

$$f(x) = \prod_{i=1}^n (x-x_i)^2 : \text{polynomial of deg } 2n$$


Need to show that $\int_{-1}^1 f(x) dx \neq \sum_{j=1}^n c_j f(x_j)$ in general.

$$f(x_j) = 0 \Rightarrow \sum_{j=1}^n c_j f(x_j) = 0$$

x_j : roots of Legendre polynomials

$$\int_{-1}^1 f(x) dx > 0 \Rightarrow \int_{-1}^1 f dx > \sum_{j=1}^n c_j f(x_j)$$

— Review how to convert a higher order ODE into a system of 1st order ODEs.

HW #11
#5

$$y'' + \sin y = 0, \quad y(0) = 1, \quad y'(0) = 0$$

Let $u_1 = y, \quad u_2 = y'$. Then $y' = f(y)$

$$\begin{cases} u_1' = u_2 \\ u_2' = -\sin(u_1) \end{cases} \quad u_1(0) = 1 = y(0) \quad u_2(0) = 0 = y'(0)$$

$$\Rightarrow \vec{u}' = \begin{pmatrix} u_2 \\ -\sin(u_1) \end{pmatrix} \Rightarrow \vec{u}' = \vec{f}(\vec{u})$$

- Review how to find upper bounds for integration quadratures, interpolation etc.
- Gram-Schmidt orthogonalization method
- Relation between local and global truncation errors.

HW #10

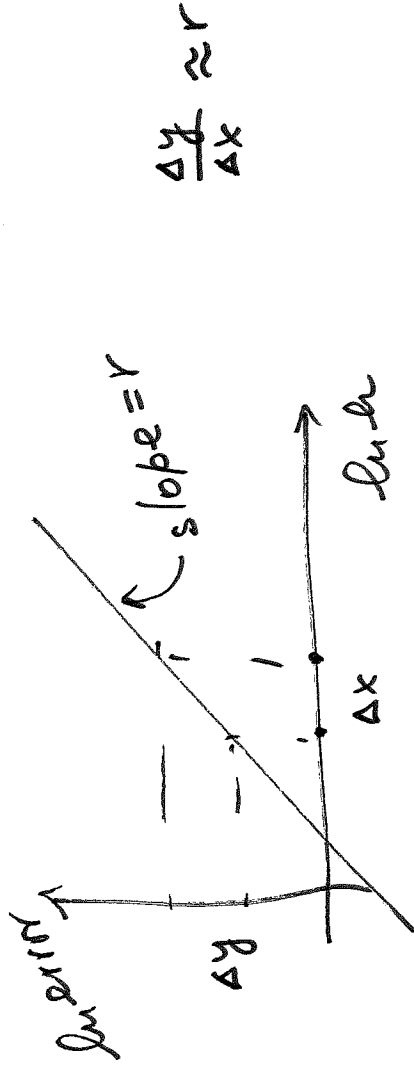
#3

$\int_a^b \sin \sqrt{x} \, dx$: Analyze rates of convergence

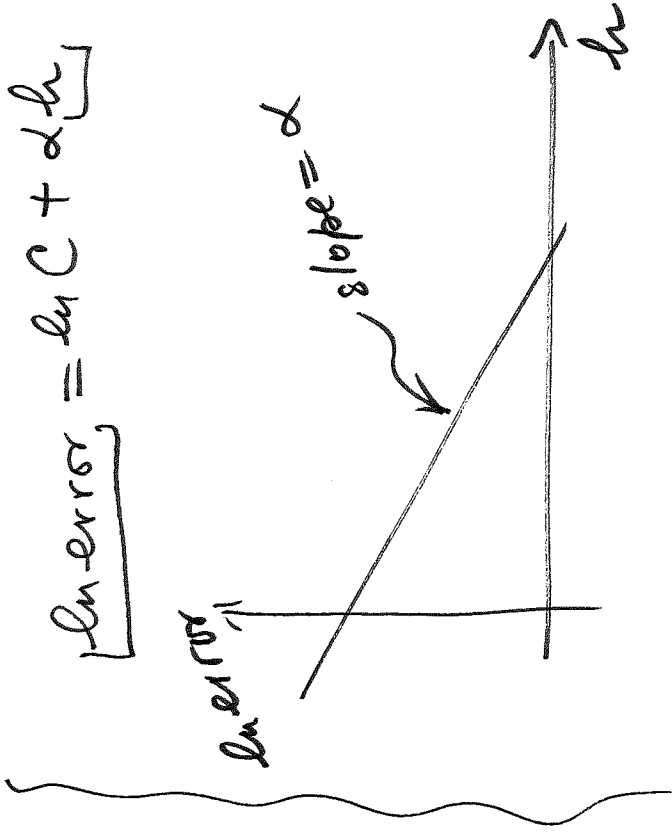
error = $C h^r$ or error = $C e^{\alpha h}$

r: rate of convergence

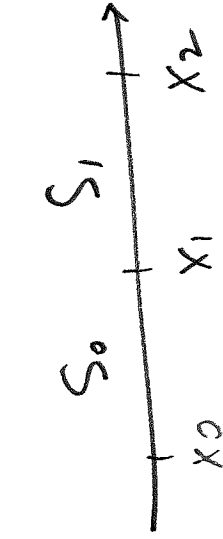
$\ln \text{error} = \ln C + r \ln h$



$\frac{\Delta y}{\Delta x} \approx r$



* How to construct cubic splines



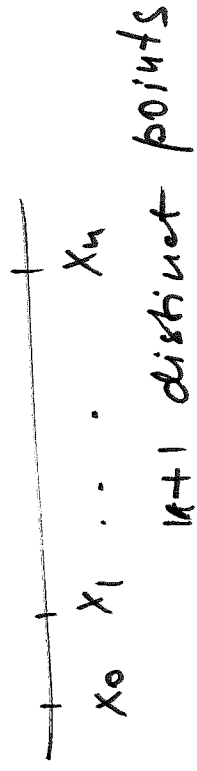
find S_0, S_1

- * Newton-Cotes and Gauss quadratures, Gauss-Legendre quadratures.
- Inner product, orthonogonality.

- * Polynomial interpolation, error bound
- Newton and Lagrange forms.

HW #8
#3

Show $\sum_{k=0}^n l_k(x) = 1$



$$f(x) = P_n(x) + \text{error}$$

$$\text{error} = \frac{f^{(n+1)}(\xi)}{(n+1)!} (x-x_0)(x-x_1)\dots(x-x_n)$$

$$P_n(x) = \sum_{k=0}^n f(x_k) l_k(x)$$

Let $f(x) = 1$. $\Rightarrow f(x) = P_n(x) + \text{error} \Rightarrow 1 = \sum_{k=0}^n l_k(x) + \text{error}$

$f \equiv 1 \Rightarrow f^{(n+1)}(\xi) = 0 \Rightarrow \text{error} = 0$

$\Rightarrow \sum_{k=0}^n f(x_k) l_k(x) = 1$

* Iterative methods: Jacobi, Gauss-Seidel, SOR

convergence $\|B\| < 1$ or $\rho(B) < 1$
A: positive definite, diagonally dominant, symmetric

* Nonlinear systems: Newton's method.

* Norms: vector and matrix norms, condition #

* Review lecture notes and HW problems.

* Eigenvalue / e'vector methods: power method, inverse iteration,

Rayleigh quotient iteration

* Least squares problem