Sketch Relations

Description: Sketch relations help to define a sketch entity by relating them or constraining them to other sketch entities. Sketch relations can either be added or assumed by SolidWorks through built in features (the polygon tool).

Note: All relations can be seen and edited by using the display/delete relation icon. Selecting multiple entities will make the property manager window pop up and will display the relations between the selected entities (**ctrl + left click** selects multiple entities).

Horizontal	Sketch entities such as a line or point will remain horizontal with respect to the current coordinate axis.
<u>V</u> ertical	Sketch entities such as a line or point will remain vertical with respect to the current coordinate axis.
Narall <u>e</u> l	Two or more sketch entities will remain parallel to eachother.
Perpendic <u>u</u> lar	Sketch entities will remain 90 degrees from eachother.
Collinear	Two or more sketch entities will lie on the same line.
Coinci <u>d</u> ent	A point or vertex will lie on a line, arc, or ellipse.
<u>M</u> idpoint	A point or vertex will remain at the midpoint or center of a line.
Merge	Combines two sketch points.
X Intersection	A point will remain at the intersection of two lines.
Oncentric	Two circles or arcs will share a common centerpoint.
Coradial	Two circles or arcs share a common centerpoint and radius.
Tangent	Two sketch entities will remain tangent to eachother. For example a line that

	intersects an arc or circle at a single point.
= Egual	Set two entities to have the same length or radius. <i>Note: Equal entities will update when the major dimension is changed.</i>
½ Eix	The entities size and location are fixed in space.
Symmetric Symmetric	Two sketch entities such as lines, arcs, or ellipses remain equidistant to a centerline.