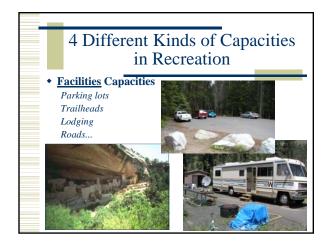


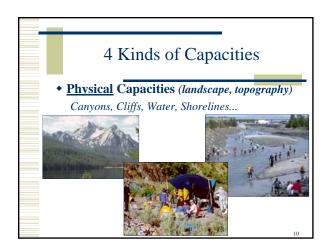


- CC focuses on the wrong question.
 How many are too many?
- Implies a magical <u>numerical</u> fix.
- Reducing numbers of visitors may <u>not</u> <u>reduce</u> impacts!
- We want to manage for desired resource & social conditions.

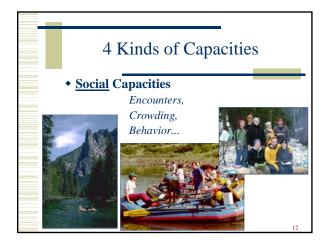
Recreation Carrying Capacity

• The amount and type of use that an area can sustain over a given time period given goals to maintain the physical environment & the experience of the visitor.

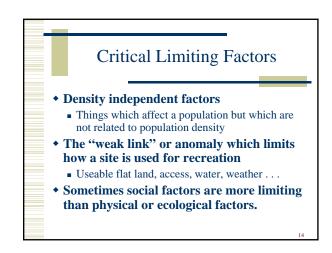


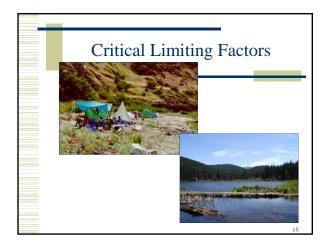


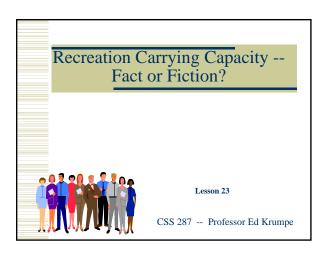




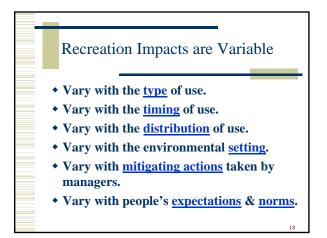












		,
	Type of Use	e
Less Impact		More Impact
—		
Small groups <		Large groups
Foot +	Stock	Motorized
Contemplative	Competitive	- Extractive
Minimal equipme Day Use ←	t required <	→ Equipment-Intensive → Overnight

	Timing of Use	
Less Impact		More Impac
Day use ← "Dry" season ← Weekday ←		Overnight use Wet seasor Weekend
"Off-season ← Short visit ←	Shoulder season —	

	Distrib	ution of Use	
Less Impact			More Impac
		→ Dis → <200 ft. fror	
		→ Nea	Along trails r trailheads
Away from park	ing <	→ Ne	
> 100 ft. from c	ar «	→ <100	ft. from car 21

