

### Key terms

- Natural Quiet (NPS) natural ambient sound plus the self-noise generated by visitors in non-motorized activities.
- NPS policy considers natural sound to be an <u>integral part of the visitor</u> <u>experience in backcountry & wilderness</u> in National Parks (and in caves, & in cultural sites having strong memorial values)



### Key terms

 Natural Soundscapes – NPS soundscapes can be managed in physical terms, for example, by restricting the intrusion of mechanical noises above a certain <u>loudness</u> or <u>duration</u> into protected areas.

Could be mapped like a viewshed









#### What Affects Sound Propogation Across Landscapes? • Spherical spreading • Atmospheric absorption • Foliage & ground cover • Down/upwind effects, • Topographic barriers & channels (terrain effects) • Source – noise propogation BPreAD-GIS: an ArcGIS toolbox for modeling the propagation of engine noise in a wildland setting

# What affects judgment of noise?

- Loudness
- Appropriateness for location
- Frequency
- Duration
- Location front country vs backcountry
- Source perceived appropriateness

Social implications—illegal & inappropriate noises are judged negatively

# Visitors' reactions to noise

- Annoyance
- · Loss of tranquility
- Loss of solitude
- Displacement
- Nothing?









### Noise Indicators

- Frequency of anthropogenic noise
- Duration of anthropogenic noise
- Closeness of anthropogenic noise (zones or catagories)
- % time anthropogenic noise present
- Ratio of anthropogenic noise to natural

% time anthropogenic noise exceeds natural ambient noise

## Challenges

- May require expensive equipment
- What if visitors don't care? (who sets the standard? Historical to what date?)
- <u>Attribution</u> to anthropogenic & nonanthropogenic sources difficult

Sampling

How do you communicate results?