



## Anger

- Not as extensively studied as fear desire to hurt/ threaten someone who has offended or injured you somewhat idiosyncratic – based on person's goals & values
- Anger/ Frustration: violation of autonomy
- Disgust: violation of sense of 'purity' or cleanliness
- Contempt: violation of community standards





# Self Directed Anger

- Typically anger arises toward another person often includes an evaluation of intentionality often includes blame; motivates retaliation
- What about anger at the self? Doesn't involve intentionality don't retaliate against the self

typically includes other feelings: sadness/ guilt/ shame/ embarrassment

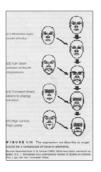




## Remember this?

- Component Process Theory (Scherer, 1992)
   Explains the possible meaning of each element
- Anger has 4 components
   Unexpected event (widened eyes)
   also present in anger and fear
  - Displeasure (downturned mouth) also present in sadness and disgust
  - Desire to change situation (furrow brows)

    also present in fourtration and consentration
  - Sense of resolve or efficacy (tightened lips) also present in pride





## Components Compared

- Anger unexpected unpleasant unfair/ interferes with goals caused by someone else changeable
- Fear unexpected unpleasant

caused externally not changeable

 Nervous System increased HR increased BP (higher than fear) increased finger temperature  Nervous System increased HR increased BP



# Theories of Anger

Theories that don't presume much cognition

Frustration-Aggression Hypothesis anything that blocks gratification leads to anger/ aggression

Cognitive-neoassociationistic model any unpleasant event facilitates anger/ aggression

evidence:

more violent crime in hot weather two mice shocked in a cage attack each other pain/ noise/ smoke make subjects more agressive

Theories that require cognition

if you feel threatened and have no control: **fear** if you feel threatened but have control: **anger** 



# Putting it together

• Two types of anger?

Anger: response to particular event, often involving another person Irritability: due to discomfort, directed more diffusely

Anger and Aggression aren't the same thing

Discomfort leads to aggression directly
Cognition necessary for anger to emerge, which may also lead to agression





# Feeling Angry?

 Experimental Manipulation of Anger quite difficult to elicit anger experimentally

easier to elicit aggression - typically involves deception

- Deliver shock, take away rewards after reports of insults
- between strangers, with no opportunity for retaliation
   Target is typically not visible, no way to interact
- rarget is typically flot visible, no way to interact
- Self Reported Anger
   Multidimensional anger scale
  - How angry you typically become
  - Types of situations that elicit your anger (state)

    How you deal with your anger
  - General hostile attitude (trait)





## **Anger Display**

- What tells you someone is angry?
- Facial expression voice tone body posture



Function of Angry Display corrective in relationships – 'don't do that again!'

confer power to **mild** displays of anger in negotiations, get more of what they want communicates limits and demands



### Do we use anger strategically?

Two groups of subjects one: knew they'd be asked to perform in an aggressive video game two: knew they be asked to perform in a game to spread world peace

given the choice of recalling angry memories or calming memories

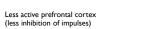
those facing the aggressive performance:

- · Chose to recall angry memories more often
- Reported feeling more angry during their performance





# Biology of Aggression



- In animal studies lower serotonin levels leads to aggression rats, monkeys
- Similar findings in humans
- Lower levels in those convicted of violent crime
- Released prisoners more likely to be violent crime shortly after release
   Violent teens with low Ser more likely to commit more violent crime
- Violent suicide attempts more likely to attempt again with low serotonin
- Interpret results with caution in a study where Ser was reduced experimentally:
  - History of violence --- more likely be violent
  - History of depression more likely to become depressed
     History of substance abuse more likely to relapse



#### Anger & Heart Disease

- Strong link between chronic anger and heart disease
- why:?
  SNS stimulates heart rate/ BP/ release of cortisol
- · Link strongest in angry people who express anger frequently and explosively



Weaker in angry people who express anger verbally while trying to understand the other person this approach lowers resting BP



# Anger and Aggression

- · Aggression is a behavioral indicator of anger
- · What do you think if this?

Can you be angry and not aggress? Can you aggress and not be angry?

- Hostile Aggression involves anger
- Instrumental Aggression does not involve anger





# Predictors of Aggression

- Low inhibition (prefrontal cortex deficits)
- Perceive others' actions as hostile tape of taking someone's change in a bar tape of driving in front to take parking place more anger prone – more likely to see hostile intent
- No relationship to self esteem or mental health
- Genetics accounts for 40% of variance
- No specific ger



## Gender and Aggression

- Males and females get equally angry
- Males and females express anger equally often
- Males more likely to be physically aggressive
- Females refuse to communicate, spread rumors example: woman who put slug in her husband's food
- What explains this difference? Testosterone?

Inject women with testosterone: amydala become more active to angry expressions



# **Environment and Aggression**

- Family plays an important role in socializing inhibition of aggression
- Violence more common when grew up with physical abuse parents who frequently fought parents who got in trouble with the law parents who abuse substances



Media – more aggressive media, more aggressive behavior

707 families followed for 18 years

experimen

played video games for 20 minutes – violent/ non violent witnessed a staged fight after doing so those who played violent game slower to intervene and help the victim

