

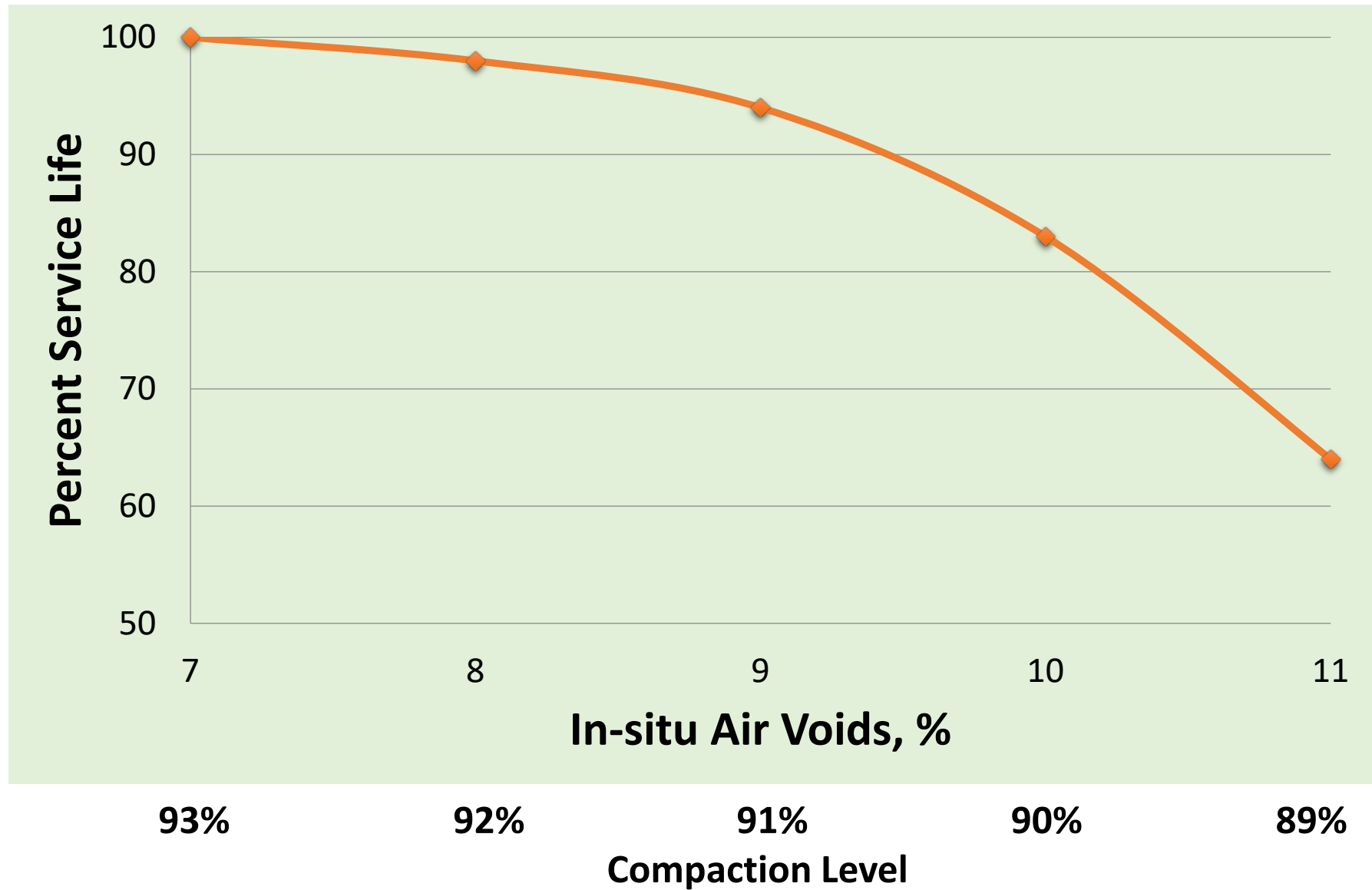
# **Asphalt Pavement Construction: Best Practices**

**56th Annual Idaho Asphalt  
Moscow, Idaho  
October 26-27, 2016**

# Effect of In-Place Voids on Life



Washington State DOT Study

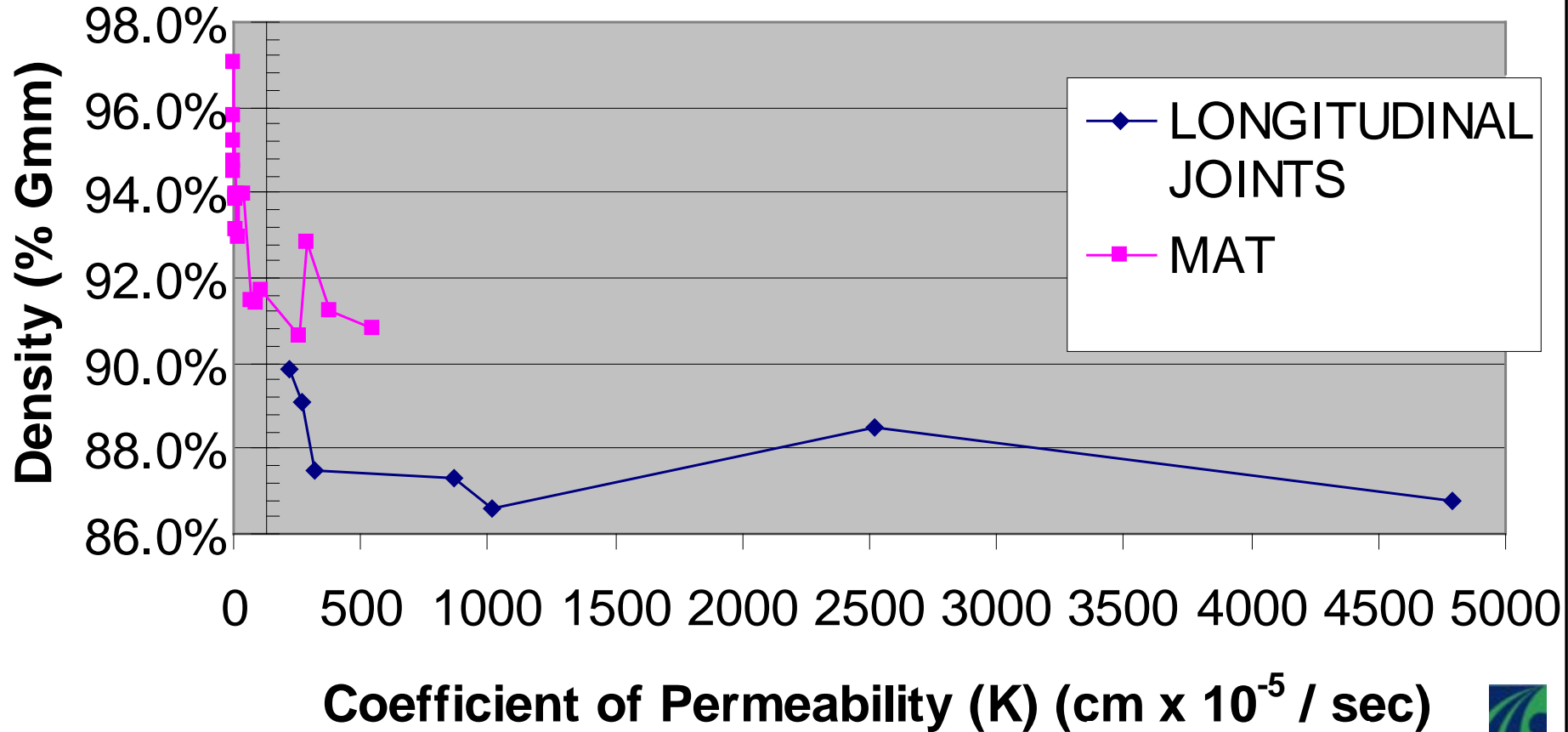


# Enhanced Durability through Increased In-Place Pavement Density

- A 1% increase in field density can increase asphalt pavement service-life +10% (conservatively)
- Today's compaction target is typically 92% of maximum ( $G_{mm}$ ) (8% air voids),
  - Varying requirements for longitudinal joints
- Increased Density Pavements target a 2% increase across the entire pavement!
  - Just 2% more... makes a huge difference!



# DENSITY VS. PERMEABILITY 12.5 mm WEARING COURSE



**“A 1% decrease in air voids was estimated to improve:**

- Fatigue performance between 8.2 and 43.8%**
- The rutting resistance by 7.3 to 66.3%**
- Extend the service life by conservatively 10%.”**

# Importance of Tack Coats

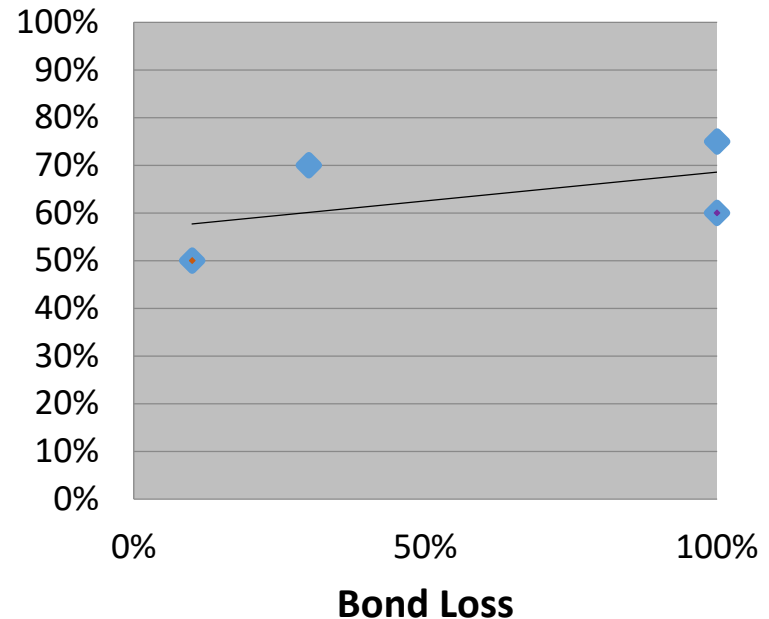
- **Promotes the bond between pavement layers**
  - Prevents slippage between pavement layers
  - Vital for structural performance of the pavement
  - All layers working together
  - Seals all transverse & longitudinal vertical surfaces



# Loss of Fatigue Life Examples

- **May & King:**
  - 10% bond loss = 50% less fatigue life
- **Roffe & Chaignon**
  - No bond = 60% loss of life
- **Brown & Brunton**
  - No Bond = 75% loss of life
  - 30% bond loss = 70% loss of life

## Loss of Life







## What we are talking about:

- ***Original Emulsion***—undiluted emulsion consists of a paving grade binder, water, and an emulsifying agent.
- ***Diluted Emulsion***—an emulsion that has been diluted with additional water.
  - Critical to sprayed control
  - 1:1 typical (Original Emulsion:Added Water)
- ***Residual Asphalt***—the remaining asphalt after an emulsion has set typically 57-70 percent of Original Emulsion

# What difference does it make?

If the example spec *intended* 0.05 **gal/yd<sup>2</sup>** of residual asphalt:

*To receive **Residual Asphalt** at 0.05 gal/yd<sup>2</sup> using an emulsion with 60% residual asphalt, the contractor would need to apply:*

**0.083 gal/yd<sup>2</sup> of Original Emulsion or  
0.167 gal/yd<sup>2</sup> of 1:1 Diluted Emulsion**

# What is going on and why?





**Days later!**

Courtesy of Road Science™

# 8–10 years est. Interstate Pavement



Courtesy of MoDOT

## Cost of Tack Coat

- **New or Reconstruction**
  - About **0.1-0.2%** of Project Total
  - About **1.0-1.5%** of Pavement Total Cost
- **Mill and Overlay**
  - About **1.0-2.0%** of Project Total
  - About **1.0-2.5%** of Pavement Total Cost



- Assume no inflation for materials
- Estimated traffic control
- Used project plans for thicknesses
- Used bid tabs for:
  - Milling
  - Material costs
  - Replaced pavement markings

**30-100% of Original  
Pavement Costs**

# Common Tack Coat Questions

- **What is the Optimal Application Rate?**
  - Surface Type
  - Surface Condition
- **Workshop Recommended Ranges**

Surface Type	Residual Rate (gsy)	Appx. Bar Rate Undiluted* (gsy)	Appx. Bar Rate Diluted 1:1* (gsy)
New Asphalt	0.020 – 0.045	0.030 – 0.065	0.060 – 0.130
Existing Asphalt	0.040 – 0.070	0.060 – 0.105	0.120 – 0.210
Milled Surface	0.040 – 0.080	0.060 – 0.120	0.120 – 0.240
Portland Cement Concrete	0.030 – 0.050	0.045 – 0.075	0.090 – 0.150

\*Assume emulsion is 33% water and 67% asphalt.



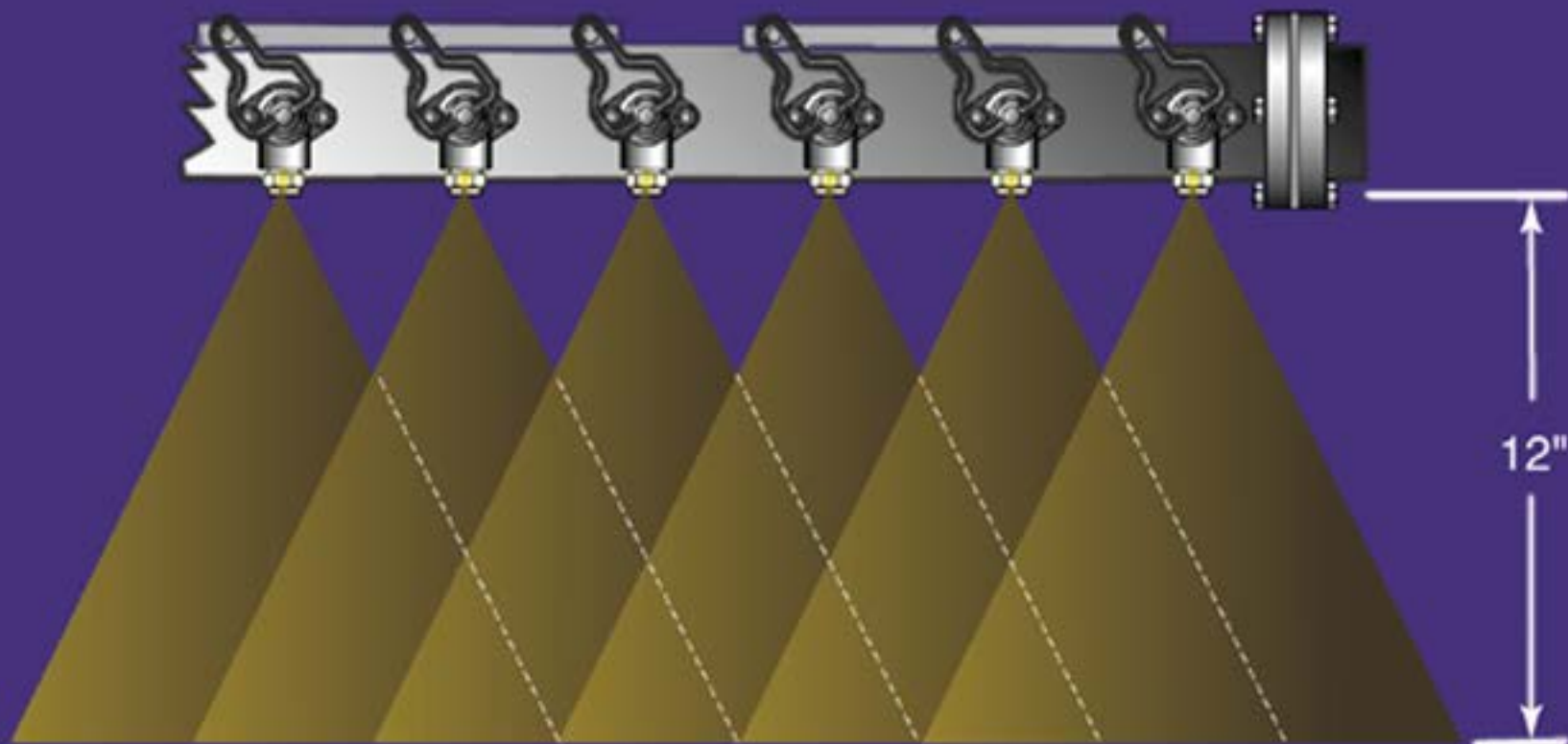
## Tack Coat



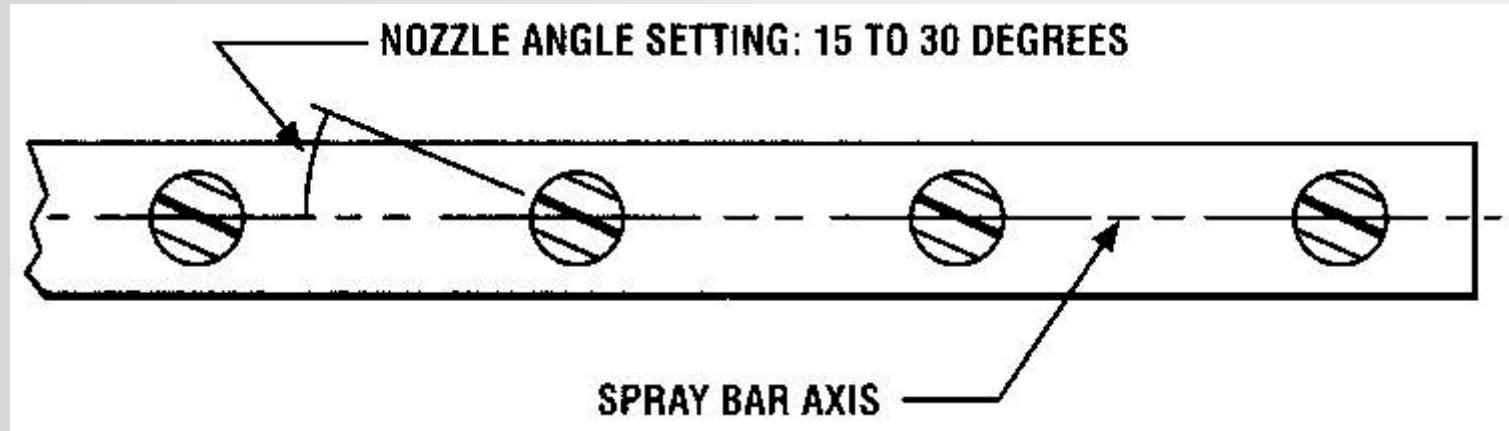
**Full width of mat to  
minimize movement of  
unsupported edge**



# Triple Lap Coverage



# Spray Bar/Nozzles



# Nozzle Selection



# Common Tack Coat Question

- **When to Re-Tack?**
  - Tracking
  - Contamination

**If in doubt ...  
Re-Tack**







Longitudinal Joint Tacked

Dirty Surface

Light Application



Missed Line

Generally Uniform  
Application





Filling it in

# How To Build a Longitudinal Joint?





Photo: Carlos Rosenberger





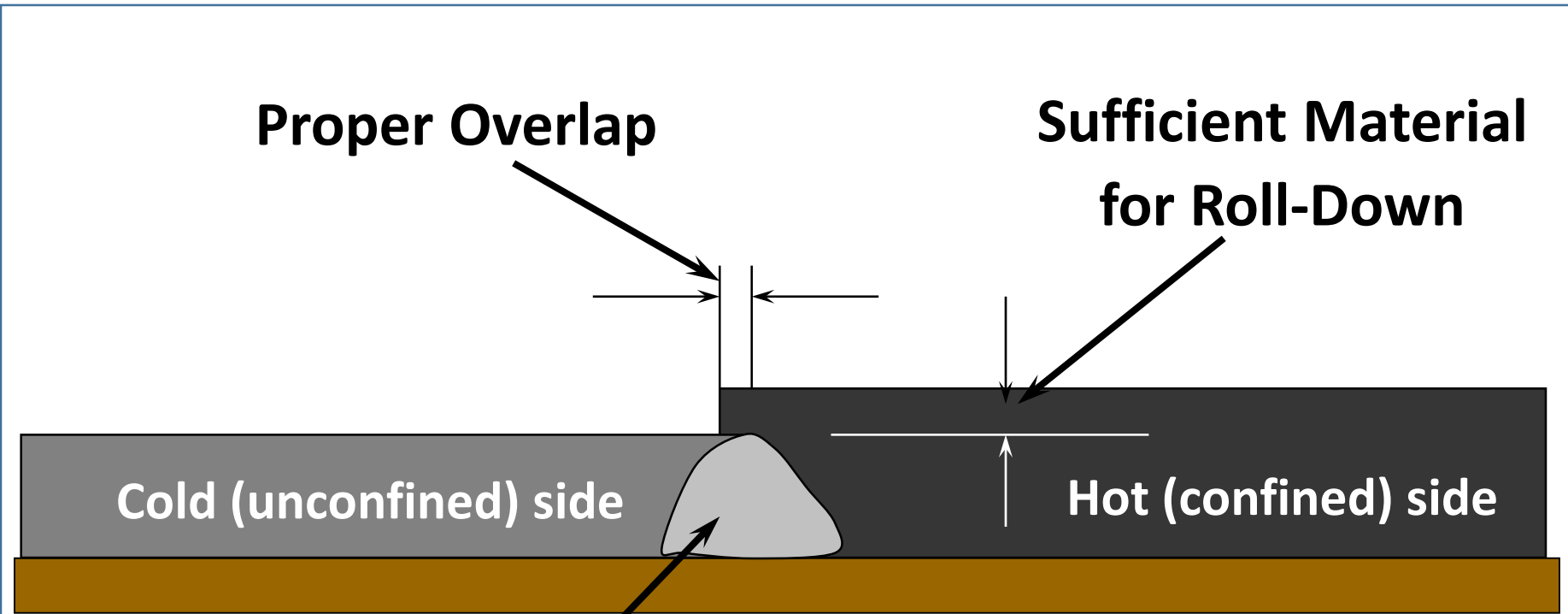
Photo: Carlos Rosenberger



## I-71 in Columbus, OH

# Longitudinal Joint Definitions

## Unsupported Edge Will Have Lower Density

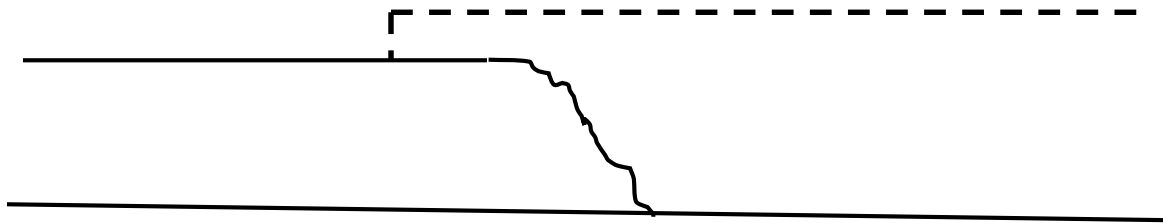


**Low Density Area**

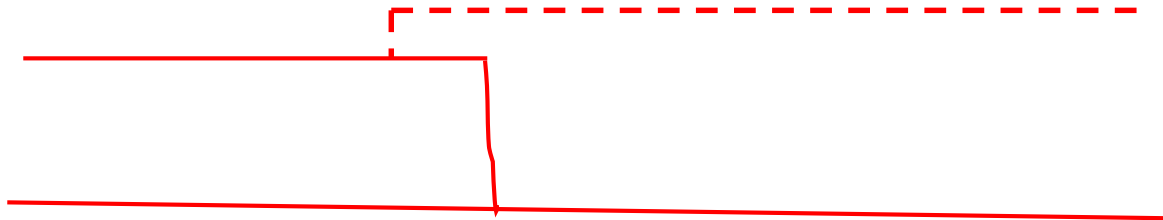
“Cold side” is the first paver pass and “Hot side” is the second

# Different Types of Longitudinal Joints

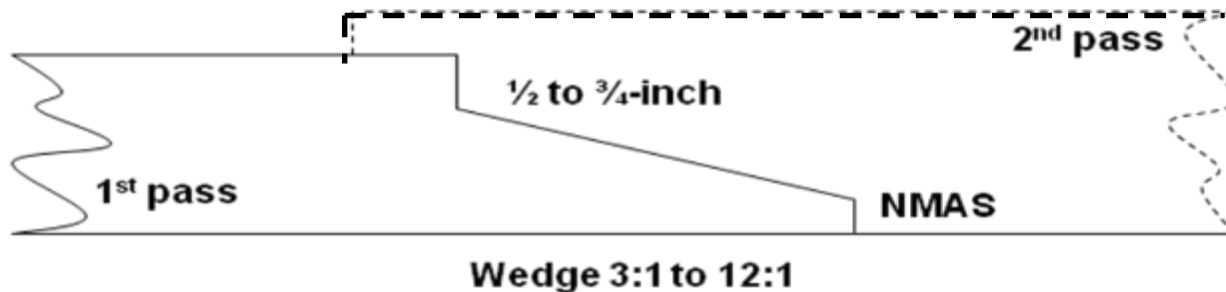
## Butt (Vertical) Joint



## Milled or Cutback Joint



## Notched Wedge Joint



# Mill & Pave One Lane at a Time



**Photo in IL, Courtesy Hal Wakefield**



# The Best Longitudinal Joint: *Echelon Paving*



**Rolled Hot**

# Echelon Paving Longitudinal Joint



**Joint passes between the quarters**

**But, the need to maintain traffic limits the opportunities to pave in echelon**

**Consequently, most longitudinal joints are built with a cold joint.**



# First Pass Must be Straight





**Uniform head of material  
across entire screed to joint**

**...Do Not Overload Auger**



# Paint the Vertical Face

**Good: Double Tack with  
Emulsion**  
**Better: PG Binder**  
**Best: Joint Adhesive**



# Overlap By 1-inch +/- ½ Inch

- If milled or cutback joint, then 0.5-inch
- Keep end plate flat
- Set automation to **NEVER STARVE THE JOINT!**
- Joint Matcher best (versus ski) to match exact amount of material needed at joint



# Do NOT Rake Away From the Joint







# Lute the Longitudinal Joint

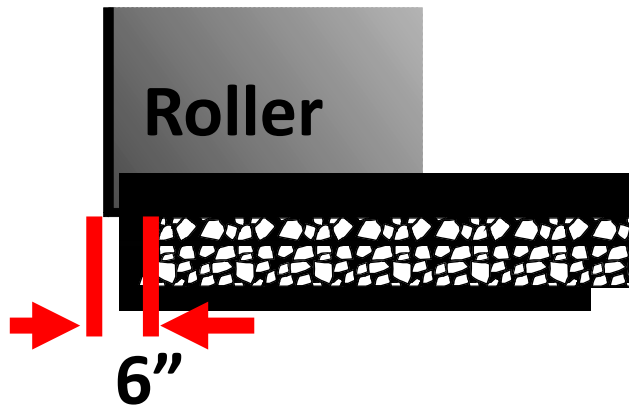


This lute person is doing a great job

# Rolling Unsupported Edge?

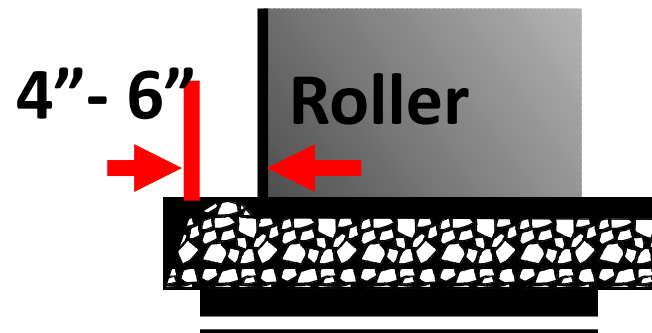
## Option 1

Hang over 4-6"

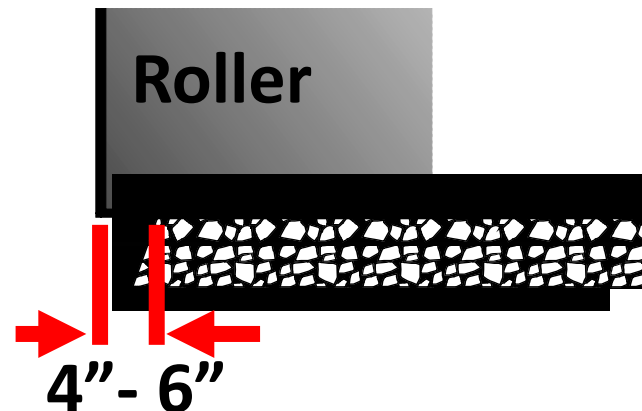


## Option 2

1<sup>st</sup> Pass 4"-6" inside

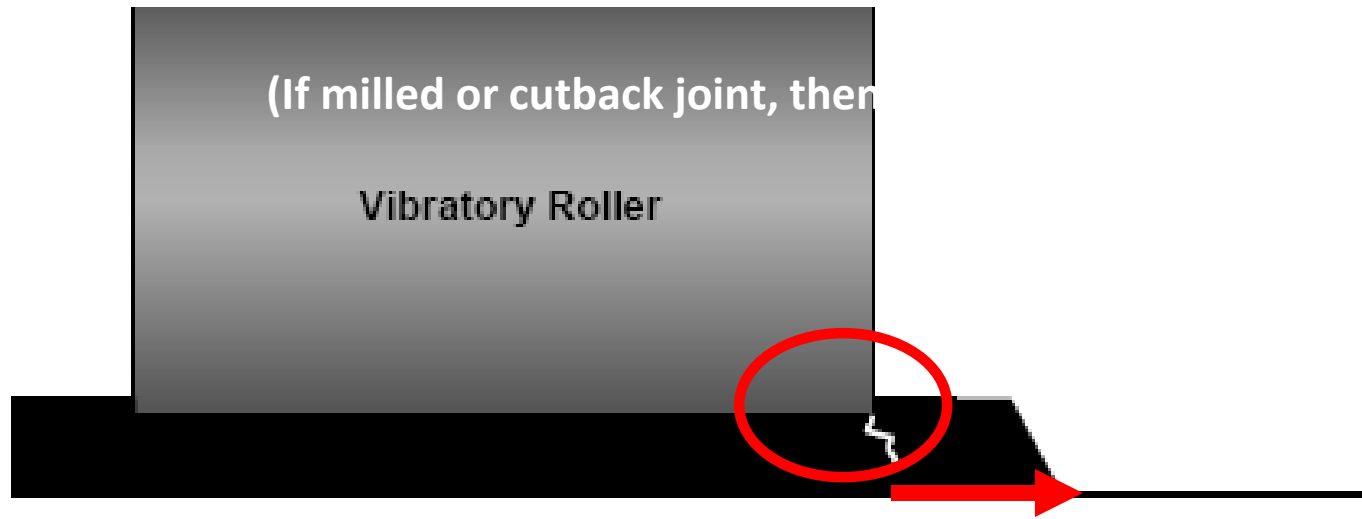


2<sup>nd</sup> Pass hang over 4"-6"



# What We Don't Want

## Rolling Unsupported Edge With First Roller Pass



**If edge of drum is located just inside the unsupported edge, a stress crack can occur here.**

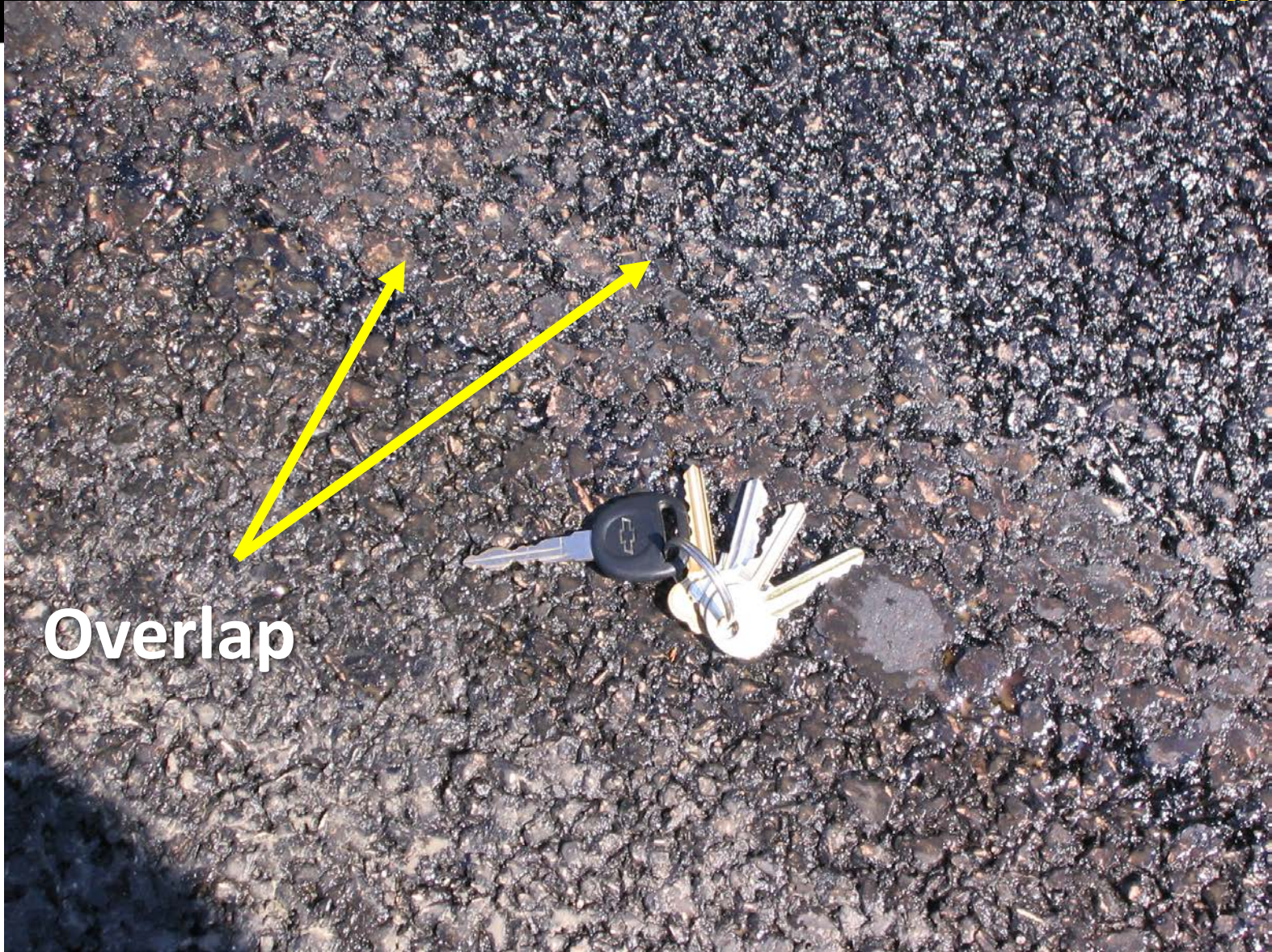
# Rolling the Confined Edge:



**1<sup>st</sup> pass all on hot mat  
with roller edge off  
joint approx 6-12 inches**

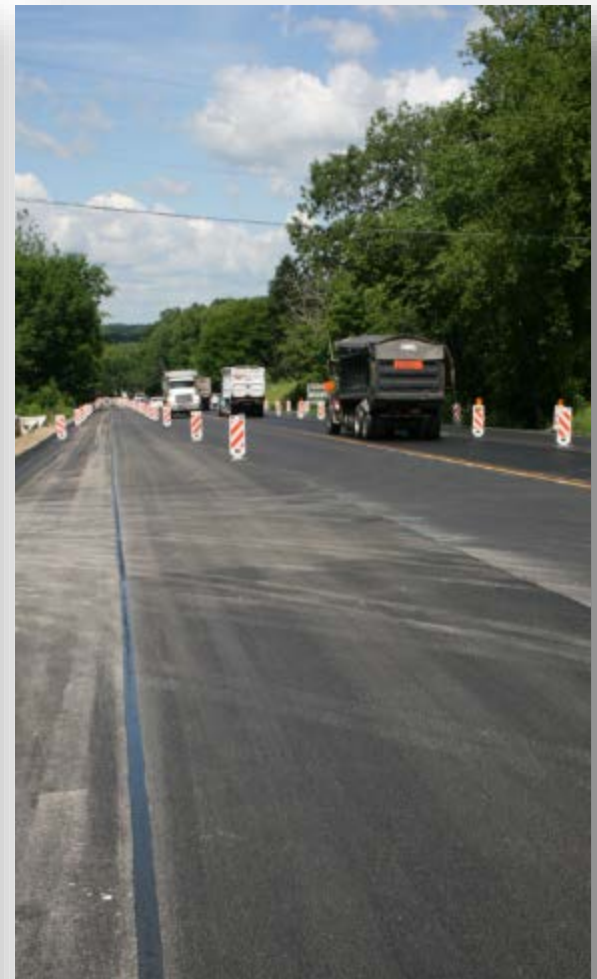


**2<sup>nd</sup> pass overlaps on  
cold mat 3-6 inches**



Overlap





**Frequently Done in  
AK and PA**

# Licensed Subcontractor $\approx$ 11 Trucks





# Also Works as a Tack Coat



# Balance the Mix Design

Smooth Quiet Ride  
Skid Resistance

Strength/  
Stability

Rut Resistance

Shoving

Flushing  
Resistant

Durability

Crack  
Resistance

Raveling

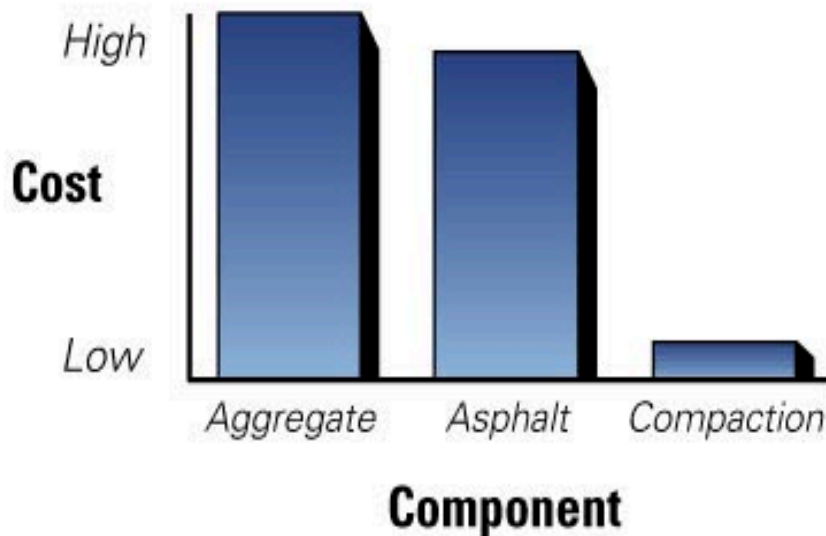
Permeability



**DON'T ATTACK ONE HALF AT THE EXPENSE OF THE OTHER HALF!!**

# Cost of Compaction

## Relative cost comparison between asphalt pavement components



- Least expensive part of the paving process
- Aggregates and binders are expensive in comparison
- Compaction adds little to the cost of a ton of asphalt

- Aggregates need room to densify
- Too thin vs. NMAS leads to:
  - Roller bridging
  - Aggregate lockup
  - Aggregate breakage
  - **Compaction Difficulties**
- NCHRP Report 531 (2004)
  - Fine Graded Mix—Min Thickness = 3 X NMAS
  - Coarse Graded Mix—Min Thickness = 4 X NMAS
  - SMA Mix—Minimum Thickness = 4 X NMAS

# Material Cooling

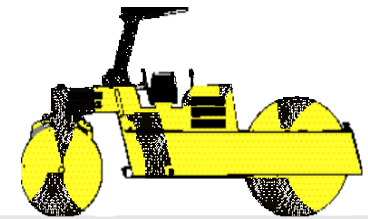
- **Thicker = More Time for Compaction**
- **Free tools for estimating compaction time**
  - **PaveCool—single lift (generation 1)**
    - PC
    - iOs App
    - Google App
  - **MultiCool—multiple lifts (generation 2)**
    - PC
    - Google App
    - Mobile Web

# Vibratory Screed Should Always be "ON"



**Note: screed operator walking along side**

# Roller Operations - Temperature Zones



Temperature  
Ranges

300° - 260° F

250° - 220° F

200 - 180° F

Breakdown

Intermediate

Finish

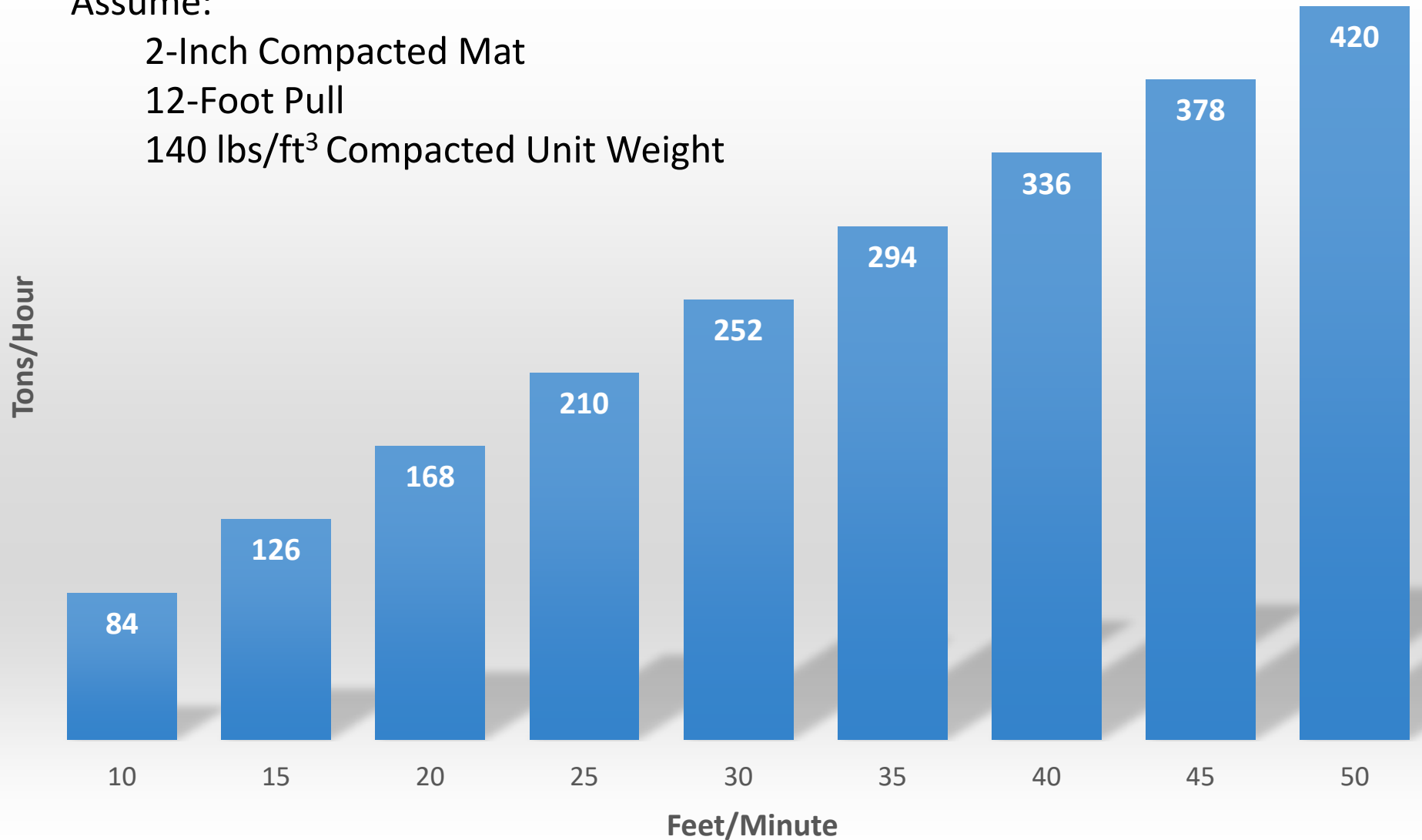
# Paver Speed and Output

Assume:

2-Inch Compacted Mat

12-Foot Pull

140 lbs/ft<sup>3</sup> Compacted Unit Weight



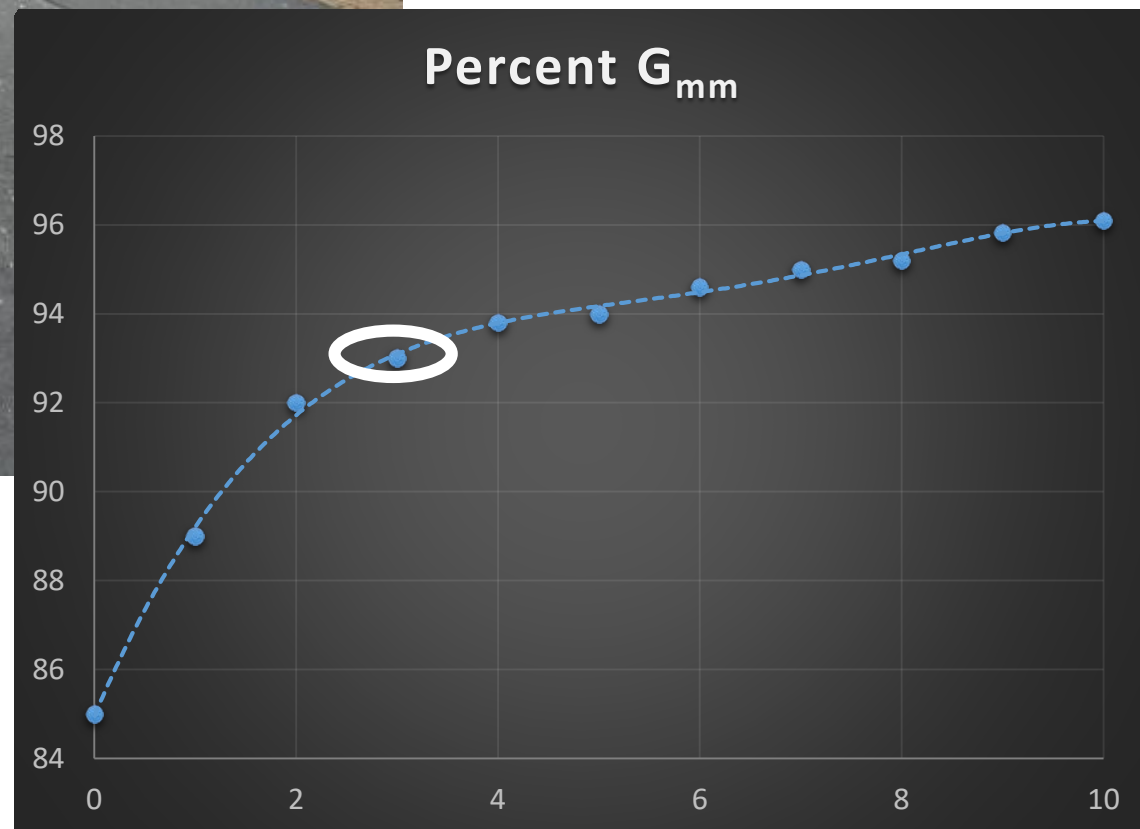


# Establishing Rolling Pattern

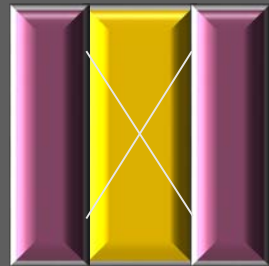
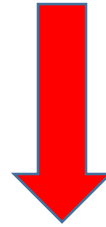


**Goal: 93.5%  $G_{mm}$**

**Select: 3 Passes  
(Intermediate will get  
the rest of the density)**



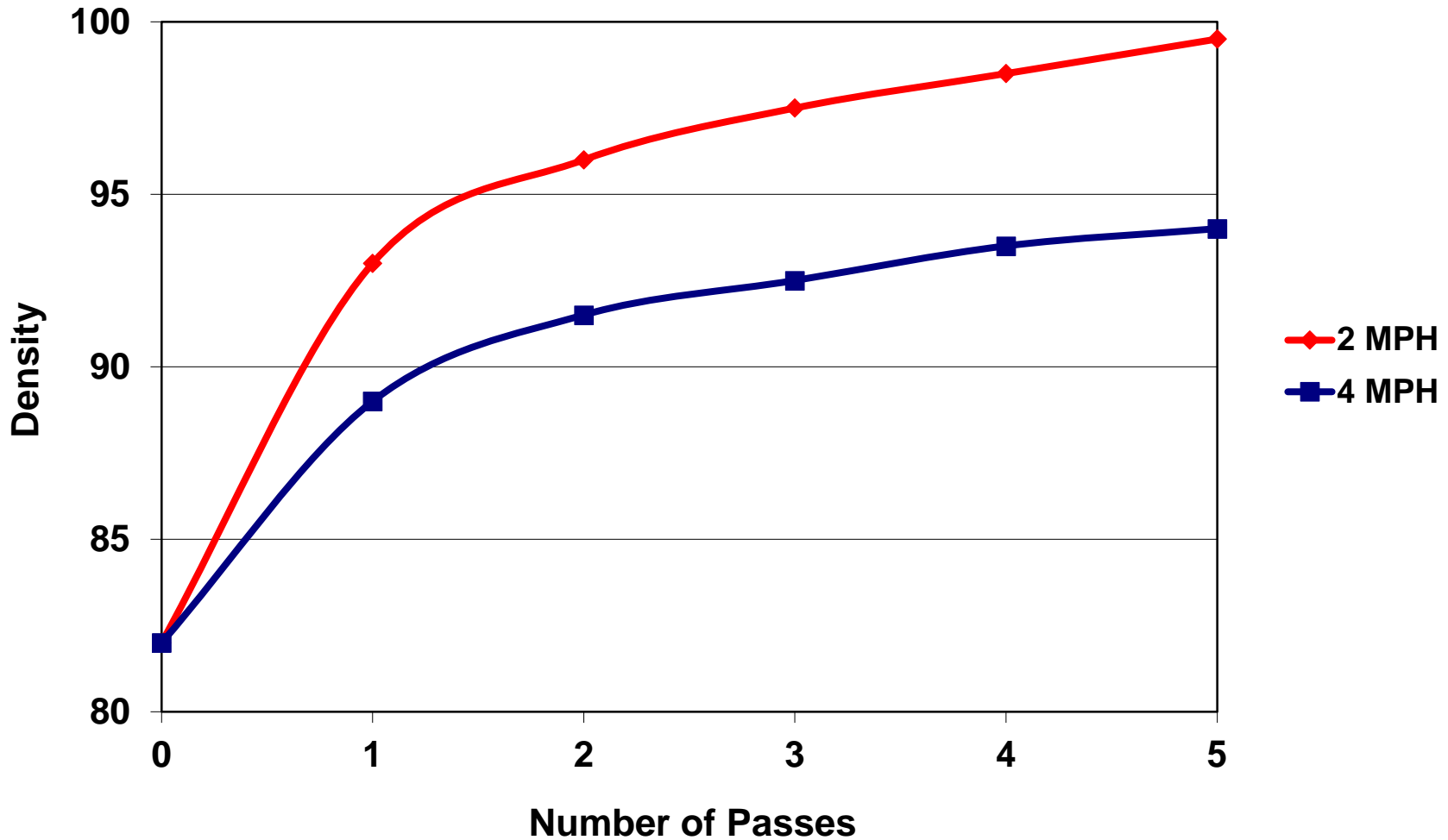
# Rolling Pattern



← 100 - 170 ft →

- Roller width should overlap 6 inches
- Odd number of passes to advance
- Repeat uniformly

# Roller Speed is Critical



**Slower = More Compaction/Pass**

# Drum Impacts per Foot

Frequency	2 MPH	3 MPH	4 MPH	5 MPH
2000 vpm	11.36	7.58	5.68	4.55
2200 vpm	12.50	8.33	6.25	5.00
2400 vpm	13.64	9.09	6.82	5.45
2600 vpm	14.77	9.84	7.39	5.91
2800 vpm	15.91	10.61	7.95	6.36
3000 vpm	17.05	11.36	8.52	6.82
3200 vpm	18.18	12.12	9.09	7.27
3400 vpm	19.32	12.88	9.66	7.72
3600 vpm	20.45	13.64	10.22	8.18
3800 vpm	21.59	14.39	10.80	8.63
4000 vpm	22.72	15.16	11.36	9.10

# Additional Vibratory Rollers



# Vibratory Rollers - Amplitude



- **Amplitude too high**
- **Travel speed too fast**
- **Vibrating cool mat**
  - **Roll closer to paver**
- **Damaged gutter**
  - **Roll along interface**

# Maximizing Our R.O.I.

- Infrastructure loads continue to rise
- Budget availability continues to fall
- Increased pavement life can be economically achieved
- Research shows a 10% increase in pavement life can be achieved by increasing compaction by 1%.

**What would a 3% increase in compaction  
do for our industry?**



**Thank You!**

**Wayne Jones**  
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