# **GOING ALL IN**

Online Courses

## THEME

- Identify a theme/significant learning outcome
- If you talked with a student 5 years after they took your class, what would you want them to have remembered?

### **GOALS**

- Identify goals or outcomes for you students
- Think beyond content recall what does success look like?
  - What skills do you want them to have practiced?
  - What ways of thinking do you want them to practice?

# **METHOD**

 Identify an approach (problem based learning, Socratic method, modified tutorial, ...)

#### PLOT A PATHWAY

- What do students need to know and do in order to be successful?
- Engagement (student-material, student-faculty, student-student)
- Feedback (formative and summative)
  - Reward what you want to see

## SAMPLE STRUCTURE

- Module 1 (Content Area)
  - Introduction to topic (item)
  - Learning goals/outcomes (item)
  - Pre-assessment
    - Lesson 1 (Content Area)
      - Overview (item)
        - Learning objectives/goals
        - Instructions
      - Learning Material (item)
      - Activity (Discussion, Journal, etc...)
      - Assessment (Quiz, Test, Assignment, ...)

## **EQUIVALENCY**

- The time on task that is equivalent to a f2f model
- The Carnegie standard is one hour in class per credit hour
  - Faculty generally expect 2-3 hours of work outside of class per credit hour

### **ACCESSIBILITY**

- BbLearn has Ally to help the process
- Provide captions to videos
  - Stream will provide auto-captioning at 70-80% accuracy
  - Provide script for your video in a word doc or similar format

# **UNIVERSAL DESIGN**

- Consider providing
  - learning material in multiple formats
  - give students format choice in how to complete assignments (written, video, audio)

# STAY CONNECTED

- Be Active in the course
- Elicit Feedback from Students
- Be flexible
- Have fun with it