

### University of Idaho

College of Engineering

### BALANCING LEARNING & GROWTH FOR BETTER EDUCATIONAL OUTCOMES

**STEVE BEYERLEIN MECHANICAL ENGINEERING** CETL FACULTY SPOTLIGHT FEB 6<sup>TH</sup>, 2020





### **OUTCOMES FOR TODAY**

- Generate interest in and valuation of both learning and growth within course design/delivery
- Stimulate critical thinking about the role of learning skills in converting teachable moments into growable moments
- Seed the idea that crafting growable experiences, with appropriate mentoring, are a prudent method for neutralizing collegiate risk factors
- Explore a number of teaching/learning resources (session handouts) Learning Process Methodology (w/engineering customization)
  Classification of Learning Skills (URL for Online Identifier) - Disciplinary & General Education Risk Factors - Profiles of an Engineering Professional & Quality Collegiate Learner - Growth Skills Inventory (special subset of learning skills)













## **MY JOURNEY**

- => formation of a content expert and academic researcher
- => formation as a facilitator for learning to learn
- Capstone Design instructor, 1996-present
- => Co-Director of Faculty Guidebook Project 2001-2007 => Co-PI of NSF Enriched Learning Environment Project 2003-2007 => Co-PI in NSF TIDEE and IDEALS Consortia 2000-2013
- ME Department Chair, 2015-present



## Joined UI as applied thermodynamics faculty member in Fall 1987

## Taught Engineering Science, Freshman/Sophomore Design in 1990's

=> formation as a facilitator of project learning and performance development

### Immersion in 2<sup>nd</sup> Discipline of the Scholarship of Teaching/Learning

=> advocate for learning infrastructure, community building, and mentoring









### MY WAY OF BEING

As a process-oriented educator/scholar... Want to see growth myself and in others Itrust and respect students (also faculty/staff/administrators) I enjoy assessment and I embrace feedback **I** can handle and adapt to change am willing to take risks (esp to advance performance capability) I enjoy working with others strive to use time efficiently/effectively



I use self-assessment to continually improve (esp with the SII model) am willing to shift control to students/others to maximize their growth





### SOME WORKING DEFINITIONS...

- discovering new knowledge through instruction or study
- increasing the rate and effectiveness of learning.
- and strengthening key identities in realizing one's life vision.
- of self and others.



**LEARNING** - The process of developing skills, acquiring existing knowledge, or

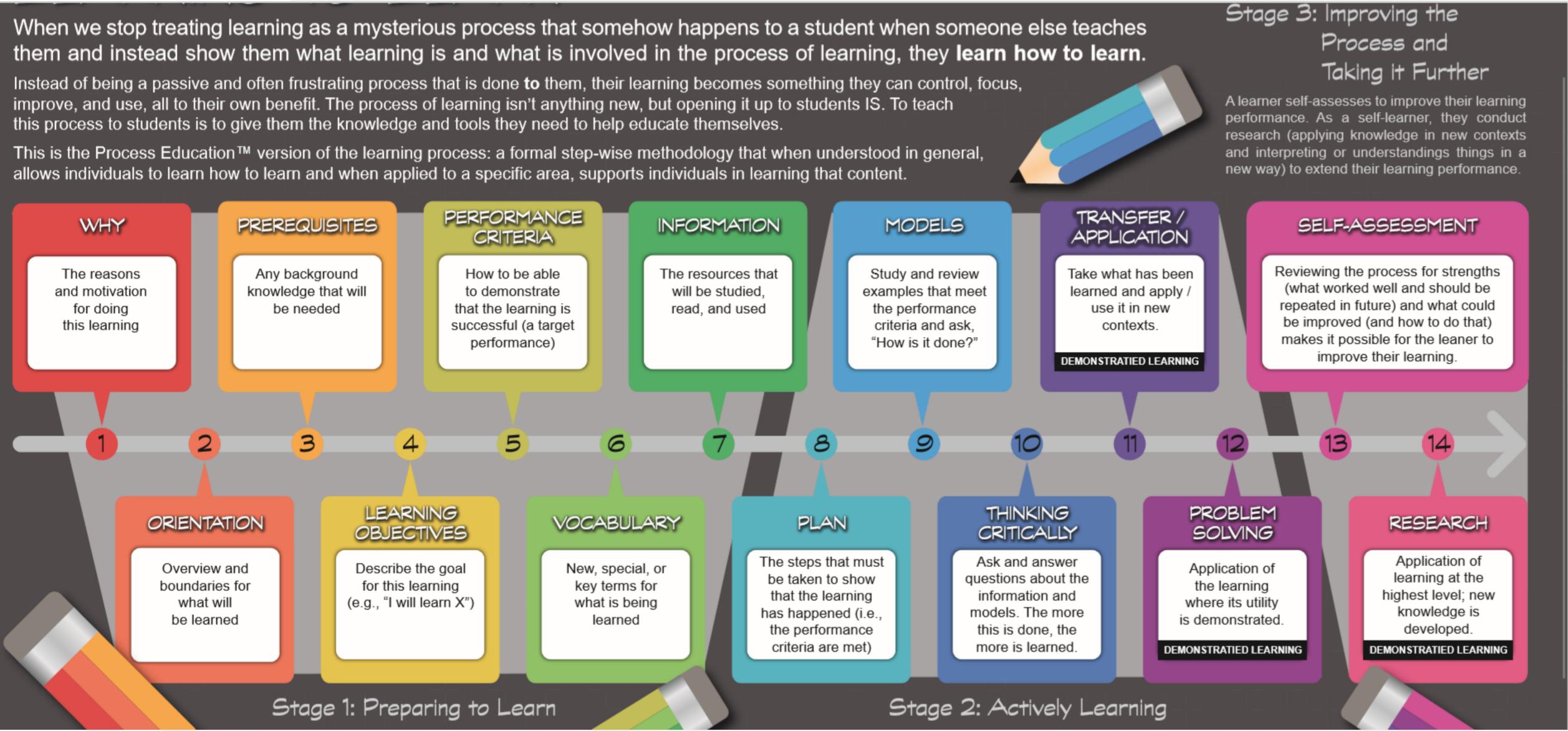
**LEARNING SKILLS** - Skills employed in the process of learning, embedded in a learner's behavioral repertoire, and transferable across disciplines and contexts, which enable him or her to improve mastery of subject matter. They are essential for constructing knowledge because they "modulate" what learners can achieve at any level. These skills, once identified, can be consciously improved and refined,

**GROWTH** - The result of achieving positive changes in characteristics of a quality life producing increased capability through broadening values, expanding goals

**I** MENTORING - A subset of learning skills that increase the personal growth rate

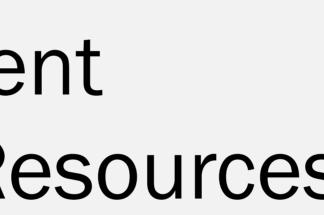


## LEARNING PROCESS METHODOLOGY (LPM)





**ENGINEERING APPLICATION OF LPM I**Purpose/Why **Context/Background I**Performance Expectations Prerequisites/Preassessment **I**Terminology/Information/Resources **Activity Plan Critical Thinking Questions Generalization Exercises** Problem Solving Challenges **Validation of Learning Reflection/Assessment** 



Utschig et al, "Learning to Learn Engineering – A Learning Sciences Approach to Engineering **Curriculum Design and Implemen**tation", Proceedings of 2018 Frontiers in Education Conference



### www.webpages.uidaho.edu/mindworks



Mindworks

References

Machine Design

Machine Shop

Math Modeling

Instrumentation

ENGR/ECE VAST

ME201/401 Comp

ME301 Solidworks

ME322 Thermo

ME421 CATIA

ME433 Engines

ME490 Adv Sldwks

Capstone Design

Mindworks is one of the largest and most widely used academic websites at UI. It is a legacy of the NSF Enriched Learning Environment Project and contains many examples of active learning activities and assessment tools (especially ME 322, ME 433, and Capstone Design)







### **MOVING FROM KNOWERS TO LEARNERS TEACHABLE MOMENTS**

"I realized I just discovered the principle behind the knowledge I was struggling to learn. At first I heard only I was wrong, then I got the gist of the idea. With practice I saw easier ways of making this work."

Making the 'why for learning' explicit helps to emphasize on the personal value/added benefits of new knowledge.

### GROWABLE MOMENTS

"I just figured out a new way of using my learning capabilities (e.g. problem solving) to help me in similar learning challenges (problem situations). At first I did not see why the knowledge I produced wasn't strong enough. Then I realized I was working on a key learning skill."

Scaffolded by relevant learning skills, knowledge can be transferred more efficiently to new situations (through effective generalization).









### **CLASSIFICATION OF LEARNING SKILLS**



http://www.processeducation.org/cls/web/

and LEARNING SKILLS





### Cognitive Domain

Social

Leise et al, "Classifying Learning Skills for Educational Enrichment", International Journal of Process Education, Vol 10 (1), 2019.



## FOUR DOMAINS OF PERFORMANCE, with supporting PROCESSES, SKILL CLUSTERS,





Affective

Evaluation and Assessment of Quality



### **PROCESS AREAS WITHIN EACH DOMAIN**

**Cognitive** – (1) Information Processing, (2) Critical Thinking,

(4) Managing, (5) Leadership

**Affective** – (1) Engaging Emotionally, (2) Expanding Self-Efficacy, (3) Clarifying, Building, and Refining Values, (4) Personal Growth, (5) Facilitating Growth Beyond Oneself

(6) Enhancing Quality, (7) Self-Assessing, (8) Reflecting



- (3) Generalizing, (4) Problem Solving, (5) Discovering/Creating/Innovating
- **Social** (1) Communicating, (2) Relating with Others, (3) Living in Society,

- Assessment/Evaluation (1) Defining Quality, (2) Measuring Quality, (3) Assessing Quality, (4) Evaluating Quality, (5) Providing Feedback on Quality,





SOCIAL DOMAIN EXAMPLE

http://www.processeducation.org/cls/web/

### Process 1 COMMUNICATING (producing and receiving messages) **Receiving a Message** (using techniques to process a transmission of information)

- 1. Active listening: maintaining attention on what is being said with interaction
- 2. Rephrasing: restating—illustrating what was heard by honoring and then enhancing the message
- 3. Reading body language: gathering information from non-verbal signs
- 4. Gaining perspective: adopting new points of view based on the message
- Being perceptive: being attuned to what is happening during communication 5.
- Identifying key ideas: determining the important components of the message 6.

### **Preparing a Message** (structuring the information for a given audience)

- 1. **Defining thesis:** specifying central theme for a message
- 2. Knowing the audience: understanding the background and interests of receivers
- 3. Articulating an idea: distilling the essence of the message
- 4. Building credibility: generating trust that the message is true
- 5. Structuring a message: sequencing elements for the desired impact
- 6. **Phrasing**: using words and expressions suitable for the audience or context
- 7. Choosing medium: selecting the means or channel of communication



### **RISK FACTOR ANALYSIS**

**Engineering Specific Risk Factors** struggles with math difficulty transferring knowledge isolated learner problem solving experience fixed mindset misconception of the discipline

At Risk Behaviors that Impact all College Students Perseverance Issues Academic Mindset Issues **Unproductive Learning Strategies** Underdeveloped Social Skills

Horton, "Identifying Risk Factors that Impact College Success", International Journal of Process Education, Vol 7(1), 2015.





memorizes vs learning trouble reading engineering managing frustration/anxiety isolated learning concrete thinker



### **USING PROFILES TO BUILD IDENTITY**

Profile of an Engineer – Technically Competent, Business Aligned, Socially Conscious, Customer Focused, Idea Generator, Decision Maker, Solution Integrator, Team Worker, Communicator, Results Oriented, Change Manager, Principle Centered

D. Davis, S. Beyerlein, and I. Davis, "Development and Use of an Engineering Profile", Proceedings of the American Society for Engineering Education Annual Conference, 2005

# **Social Learning Skills, Productive Academic Behaviors**

Apple, Duncan, and Ellis, "Key Learner Characteristics for Academic Success", International Journal of Process Education, Vol 8 (1), 2017.



Profile of a Quality Collegiate Learner – Growth Mindset, Academic Mindset, Learning Processes, Learning Strategies, Affective Learning Skills,





### **MOVING FROM LEARNERS TO GROWERS GROWABLE MOMENTS**

"I just figured out a new way of using my learning capabilities to help me in similar learning challenges (problem situations). At first I did not see why the knowledge I produced wasn't strong enough.

## GROWABLE EXPERIENCES

Learning is more intense and enduring when it is aligned with personal and professional identity.



Scaffolded by relevant learning skills, knowledge can be transferred to new situations through effective generalization.

- "I just realized that my overall effectiveness could improved by seeing how my performance has features important for my life. My mentor seemed to expect me to do more in a situation where I performed well."









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