Meeting Times:

Section 1  T & TH  8:00-9:15  JEB 331 or online (via Zoom)
Section 2  T & TH  9:30-10:45  “
Section 3  T & TH  11:00-12:15  “

Hyflex Groups:

Group A: option to use JEB 331 in-person on Tuesdays
Section 1: last name A-O
Section 2: last name A-L
Section 3: last name A-O

Group B: option to use JEB 331 in-person on Thursdays
Section 1: last name P-Z
Section 2: last name M-Z
Section 3: last name P-Z

A/B Remote participation via Zoom: [https://uidaho.zoom.us/j/84830671518](https://uidaho.zoom.us/j/84830671518)

Office Hours:

MWF 3:30-4:30pm or by appointment  EP 324D
[https://uidaho.zoom.us/j/779185347](https://uidaho.zoom.us/j/779185347)

Instructional Staff:

Faculty Instructor:
Joel Perry ([jperry@uidaho.edu](mailto:jperry@uidaho.edu))  EP 324D

ME301 Lab Mentors:
Sect 1: Lindsay Guthrie, Justin Stephens
Sect 2: Grace Rosenvall, Christian Vega
Sect 3: Jackson Stump, Zachary Laymon

Course Coreq/Prereq: ME 223 or instructor permission

Course Resources:

Course Website (schedule, quiz prep, homework assignments):
[http://www.webpages.uidaho.edu/mindworks/solidworks.htm](http://www.webpages.uidaho.edu/mindworks/solidworks.htm)

Bblearn (quizzes, links to zoom/office hours, zoom recordings):
[https://bblearn.uidaho.edu/](https://bblearn.uidaho.edu/)

Homework Submission (via a shared one-drive folder): TBA

*New*  UI CadWorks Zoom Hall (work on assignments, learn from others):
[https://uidaho.zoom.us/j/84085405616](https://uidaho.zoom.us/j/84085405616)

Reference: (required)
MySolidWorks online resource (access to online videos that will serve as the basis for many of the daily quizzes). Details of login and access will be explained in class.

Other Course Materials:
SolidWorks Topic Reference Notes (via website), SolidWorks Tutorials (via SolidWorks software), SolidWorks software (provided as part of your lab fee will be distributed mid-way through the course), headphones, pencil, straight edge, compass, course binder (including notes, handouts, quizzes, homework, and projects).

Course Rationale:
This course introduces you to concepts and tools for effectively developing, communicating, and documenting engineering design work. You will learn to produce solid models and engineering drawing packages that can be efficiently manufactured in an engineering machine shop. You will develop skills in formulating documents that efficiently illustrate and explain your work and respond to key assignment-specific requirements. The knowledge, skills, and perspectives you develop will greatly enhance your senior design experience and will be highly marketable in the engineering workplace, including summer internships. The first two thirds of the course entails structured and interactive lab exercises surrounding a number of physical prototypes that have been previously produced in the UI mechanical engineering shop. Because design of parts is a thoughtful and intricate process that cannot be done at the last minute with acceptable quality, class preparation, quizzes, and assignments will be expected on time and will be evaluated in conjunction with almost every class period. The final one third of the course will engage you in a large-scale, team-based reverse engineering project. You will create an extensive, shop-ready drawing package and design report for fabricating a complicated assembly. Throughout the course, an important focus is placed on effective communication through clear and organized documentation of coursework in your homework submissions. These submissions will summarize aspects of your work such as pre-CAD planning, the design process, and documentation of your final product(s). Specific requirements for each submission will be provided via the website with each assignment. Organizing your coursework throughout the course in a three-ring binder is strongly recommended, as it can be a valuable reference during the course, in future design activities, and in job interviews.

Graphics-Related Learning Outcomes:
ME 301 (Computer Aided Design)
1) Recognize when a hand sketch is an effective way to communicate a design idea and make a sketch that follows conventional engineering practices. Recognize proper time in a project to create a drawing package (part drawings, assembly drawings, detail drawings, and bill of materials).
2) Describe drawing intent based on details shown in an existing drawing and interpretations based on drawing standards/conventions including visible lines, hidden lines, dimension lines, extension lines, leader lines, centerlines, center marks, cutting plane lines, section lines, and break lines.
3) Make a detail drawing that follows standard practices for features such as dimensions, through holes, threaded connections, and radii. The drawing should provide all details necessary to manufacture the component in a machine shop.
4) Create and maintain an electronic drawing package following a departmental template and using thoughtful file management procedures.
5) Identify key tolerances associated with a part within an assembly and explain how to inspect parts to determine the degree to which the part matches the drawing.
6) Explode, animate, and render assemblies to illustrate design features.
ME 424/426 (Senior Design)

7) Estimate weight and cost (materials and labor) required to manufacture a part from a detail drawing.

8) Use standard references and on-line catalogs to locate and size components that are usually purchased rather than custom-made. Add call-outs for electronic components, circuit boards, and connectors to a detail drawing.

9) Prepare for and conduct a formal drawing review to receive constructive feedback on design for manufacturability.

10) Develop a plan for part fabrication based on its intended use and manufacturing equipment available, estimating time and budget needed for machining and assembly.

11) Gain hands-on experience creating machining plans for a simple assembly in a machine shop (selecting machine type, tooling, fixtures, and order of operations).

12) Generate tool paths, create fixtures, and calibrate CNC equipment for making precise parts.

ME 490 (Advanced CAD in SolidWorks)

13) Become a CSWP Certified SolidWorks user.

14) Learn FEA, CFD, and other built in Computational features within SolidWorks.

15) Improve manufacturing skills.

16) Create processes simulations and develop other useful skills.

17) Understand the process of taking an idea from CAD to the physical world.

ME 421 & ME 521 (advanced CAD)

18) Gain familiarity through structured use of the following CATIA workbenches: part design, assembly design, generative surface design, sheet metal design, generative drafting, DMU, photo studio, and advanced machining.

19) Navigate CATIA’s on-line help system to learn about new workbenches, cultivating transferable software learning skills.

20) Use ‘save management’ to successfully copy, update, and organize solid modeling documents. Follow some best practices in file organization and PLM.

21) Employ relational features, such as functions and parameters, in part design and assembly modeling for easier product development, maintenance, and reuse.

22) Create 2D drawing documents and 3D model-based definitions as guides for manufacturing.

23) Create a catalog of parts based on a design table, facilitating part family design.

24) Within the CAD environment, generate instructions for common CNC operations.

25) Implement environments, materials, light sources, and camera techniques for impactful visualization of design products.

26) Based on introductory experience with generative surface design, explain the advantage of using surfaces as the starting point for solid model construction.

27) Create/update electronic learning objects (videos, quick references, tutorials, and exemplars) for future use by yourself and other students in acquiring and sustaining best
practices associated with engineering graphics, manufacturing, and product lifecycle management.

28) Advance organizational knowledge in one of the following areas surrounding a locally meaningful synthesis project: kinematic modeling, large-scale relational design, surface metrology, direct generation of CNC code, design visualization, and production process modeling.

Grading:

65% Daily Quizzes & Assignments
- Quizzes (mostly individual; no make-ups)
- Tutorial Exercises (including tutorial journals)
- Homework Assignments (must be submitted; must be on-time)
- Mini-Projects (work products & supporting documentation)
- Leadership/Participation in Class Activities

35% Project Work
- Reverse Engineering Project
- Major Drawing Package (assembly, sub-assembly, and part drawings)
- Electronic portfolio (renders and animations)
- Lessons Learned (about the artifact, about SolidWorks, about teamwork)
- Peer Review (individual performance within a design team)

Rubric for Scoring Quizzes/Assignments/Project Elements

<table>
<thead>
<tr>
<th>Score</th>
<th>Attributes</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>Exemplary, insightful, worthy of sharing with entire class</td>
</tr>
<tr>
<td>3</td>
<td>Complete, correct, long-term reference value to self</td>
</tr>
<tr>
<td>2</td>
<td>Complete, numerous errors, limited reference value to self</td>
</tr>
<tr>
<td>1</td>
<td>Incomplete, major errors, no supporting documentation</td>
</tr>
<tr>
<td>0</td>
<td>Submitted late</td>
</tr>
</tbody>
</table>

Computing Your Grade
Your grade on the 4-pt scale can be calculated at any time during the semester as follows:

$$\text{(Your 4-pt Grade)} = \left( \frac{\text{Your total points earned}}{\text{Total points possible so far}} \right) \times 4$$

<table>
<thead>
<tr>
<th>Grade</th>
<th>4-pt Score (S4)</th>
<th>% Score (S%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>3.25 &lt; S4 &lt; 4.00</td>
<td>81.25 &lt; S% &lt; 100.0</td>
</tr>
<tr>
<td>B</td>
<td>2.75 &lt; S4 &lt; 3.25</td>
<td>68.75 &lt; S% &lt; 81.25</td>
</tr>
<tr>
<td>C</td>
<td>2.25 &lt; S4 &lt; 2.75</td>
<td>56.25 &lt; S% &lt; 68.75</td>
</tr>
<tr>
<td>F</td>
<td>0 &lt; S4 &lt; 2.25</td>
<td>0 &lt; S% &lt; 56.25</td>
</tr>
</tbody>
</table>

Example* Number of Assignments and Relative Grading Weights

* Updated grading weights will be posted on the course website under day 1 In-Class Activity.
Data Collection for ABET:
- Graphical communication – engineering drawings
- Use of modern engineering tools

Article II, Section 1 of the University of Idaho Student Code of Conduct:
Cheating on classroom or outside assignments, examinations, or tests is a violation of this code. Plagiarism, falsification of academic records, and the acquisition or use of test materials without faculty authorization are considered forms of academic dishonesty and, as such, are violations of this code. Because academic honesty and integrity are core values at a university, the faculty finds that even one incident of academic dishonesty seriously and critically endangers the essential operation of the university and may merit expulsion.

Disability Access and Resources:
- Reasonable accommodations are available for students who have documented temporary or permanent disabilities. All accommodations must be approved through the Center for Disability Access and Resources located in the Bruce M. Pitman Center, Suite 127 in order to notify your instructor(s) as soon as possible regarding accommodation(s) needed for the course.
- Contact: 208-885-6307; cdaar@uidaho.edu; www.uidaho.edu/current-students/cdar

Healthy Vandals Policies
It is a longstanding tradition that Vandals take care of Vandals, and we all do our best to look out for the Vandal Family. These simple precautions go a long way in reducing the impact of coronavirus on our campuses and in our communities. With everyone engaging in these small actions, we can continue to participate in our vibrant campus culture where we are able to learn, live, and grow. Please bookmark the University of Idaho Covid-19 webpage and visit it often for the most up-to-date information about the U of I’s response to Covid-19.

1. **Daily Symptom Monitoring and In-Person Class Attendance.** Evaluate your own health status before attending in-person classes and refrain from attending class in-person if you are ill, if you are experiencing any of the known symptoms of coronavirus, or if you have tested positive for COVID-19 or have been potentially exposed to someone with COVID-19.
   - If you display symptoms and/or test positive, you should quarantine following the CDC’s recommendations. Do not return to class until you meet the CDC’s requirements.
   - If you have been exposed but are asymptomatic, you should stay home for 14 days from last exposure if you remain asymptomatic, adhering to the CDC’s requirements.

   If you miss an in-person class session, you may be able to attend via Zoom and access course materials on BbLearn. Documentation (a doctor's note) for medical excuses is not required; instead, email me to make arrangements to submit any missed work and make plans to use Zoom and/or online course materials to stay current with the course schedule.

2. **Face Coverings.** All faculty, staff, students and visitors across all U of I locations must use face coverings whenever in any U of I buildings. You are required to wear a face covering over your nose and mouth in this classroom at all times.
a. If you have a medical condition that you believe affects your ability to comply with the face covering policy, please contact the Center for Disability Access and Resources (CDAR) to request a reasonable accommodation.

b. If you have other reasons you believe make you exempt from wearing face coverings, please contact the Covid-19 Coordinator at covid19questions@uidaho.edu.

c. Failure to wear a face covering means you will be required to leave the classroom. If a disruption to the learning experience occurs due to repeated offence and/or egregious behavior, it will be referred to the Dean of Students Office for potential code violation.